

DYNAMIC INSTRUMENTATION TECHNIQUES

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MAY, 06

OUTLINE

- INTRODUCTION TO DYNAMIC INSTRUMENTATION
- TRAP INSTRUCTION
- INSTRUCTION PUNNING TECHNIQUE
- PROPOSED COMPILER-ASSISTED TECHNIQUE 1
- PROPOSED TECHNIQUE 2
- PROPOSED TECHNIQUE 3
- CONCLUSION AND FUTURE WORK

INT3 (CC ENCODING)



TRAP-BASED VS. JUMP-BASED PROBES

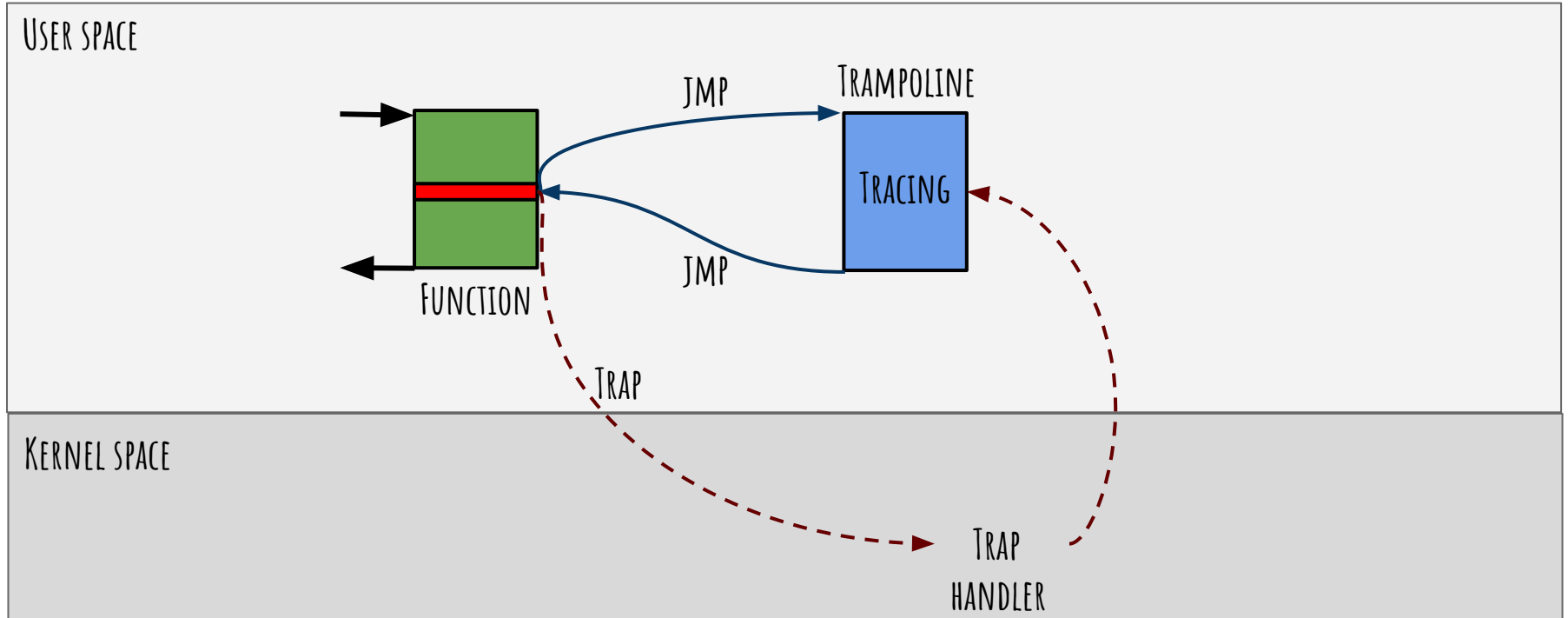
TRAP-BASED PROBES:

- USE AN INTERRUPT HANDLER
- ENCODED WITH SINGLE-BYTES (INT3 IN THE X86 INSTRUCTION SET) THAT WILL FIT AT ANY PROBE SITE ATOMICALLY.
- SUBSTANTIAL SLOW DOWN ALONG INSTRUMENTATION (INTERRUPT AND USERSPACE TO KERNEL SPACE SWITCHING)
- TRAP-BASED PROBES ARE USUALLY EFFECTIVE AS A LAST OPTION

JUMP-BASED PROBES:

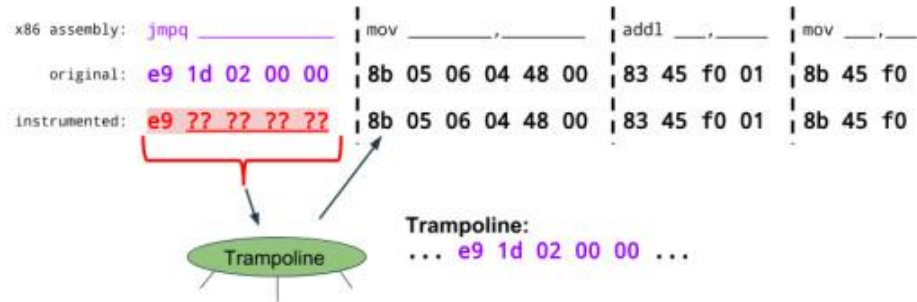
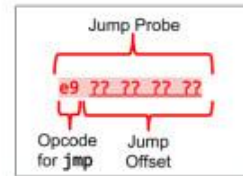
- REDIRECTS CONTROL FLOW DIRECTLY TO A TRAMPOLINE RATHER THAN SIGNAL HANDLERS.
- LOW INVOCATION OVERHEAD
- NEIGHBOR INSTRUCTIONS WILL BE OVERWRITTEN, WHICH IS UNSOUND IF THE PROBED INSTRUCTION IS SMALLER THAN THE JUMP

FASTTP VS. NEW TECHNIQUES



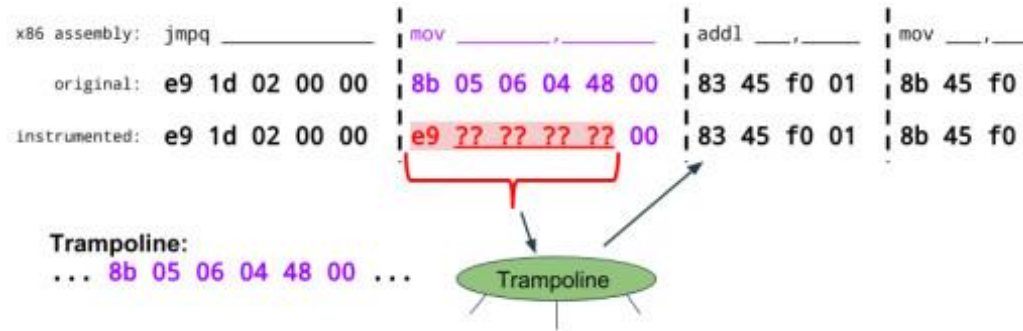
JUMP-BASED TRACEPOINTS

- IF THE PROBE SITE HOLDS AN INSTRUCTION OF FIVE-BYTES IN LENGTH



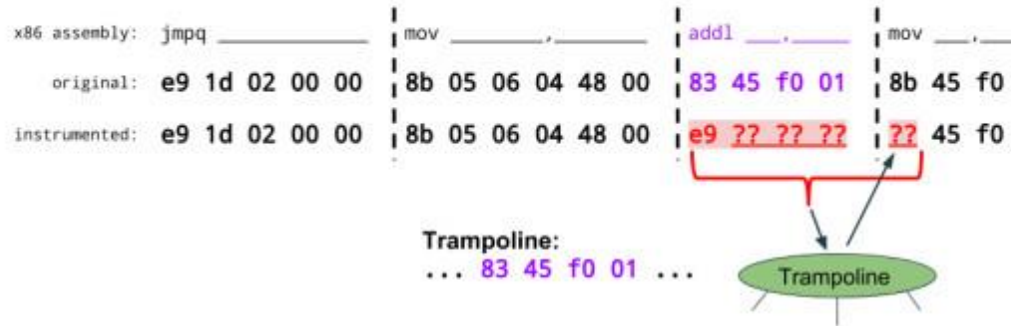
JUMP-BASED TRACEPOINTS

- IF THE PROBE SITE HOLDS A FIVE-BYTE PLUS INSTRUCTION




JUMP-BASED TRACEPOINTS

- IF THE PROBE SITE HOLDS AN INSTRUCTION SHORTER THAN 5 BYTES



INSTRUCTION PUNNING TECHNIQUE

- BY INJECTING A JUMP INSTRUCTION, THE RELATIVE OFFSET OF THE JUMP SERVES SIMULTANEOUSLY BOTH AS DATA AND AS A SEQUENCE OF INSTRUCTION(S).

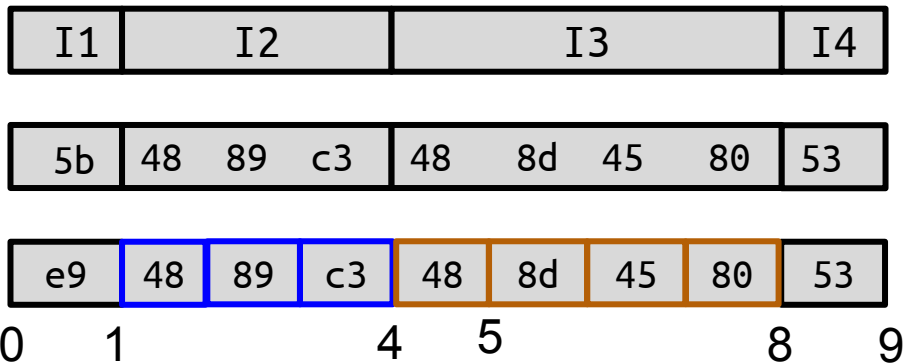
 pun¹
/pʌn/

noun

1. a joke exploiting the different possible meanings of a word or the fact that there are words which sound alike but have different meanings.
"the pigs were a squeal (if you'll forgive the pun)"
synonyms: play on words, [wordplay](#), [double entendre](#), [double meaning](#), [innuendo](#), [witticism](#), [quip](#); [More](#)

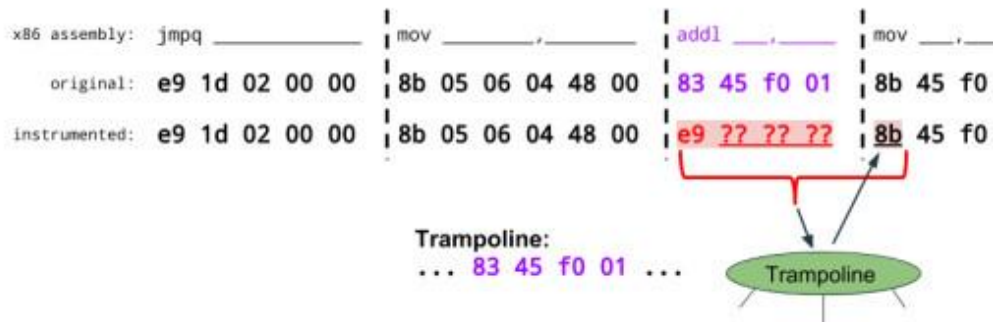
verb

1. make a joke exploiting the different possible meanings of a word.
"his first puzzle punned on composers, with answers like "Handel with care" and "Haydn go seek""



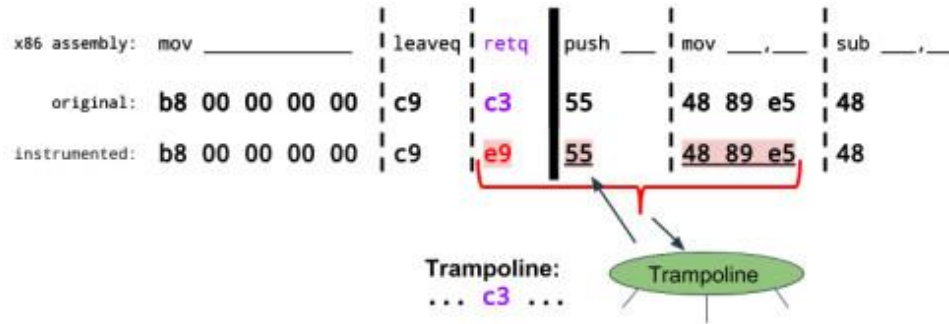
INSTRUCTION PUNNING TECHNIQUE

- IF THE PROBE SITE HOLDS AN INSTRUCTION SHORTER THAN 5 BYTES

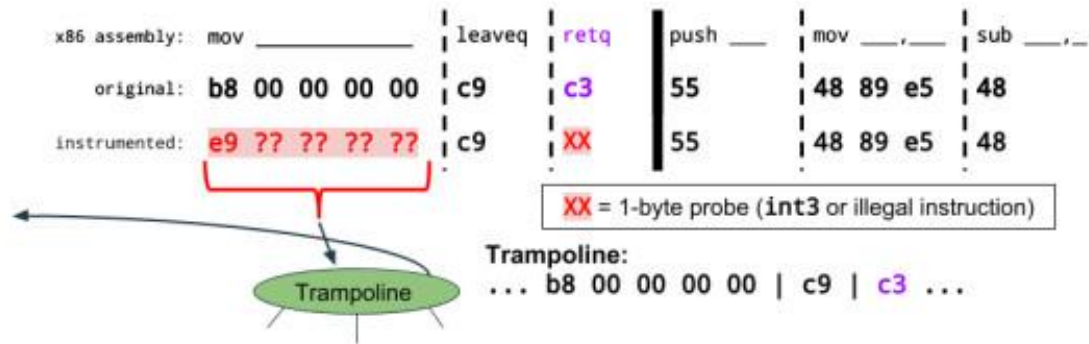


INSTRUCTION PUNNING TECHNIQUE

- ONLY ONE PUN IS AVAILABLE FOR THE JUMP PROBE

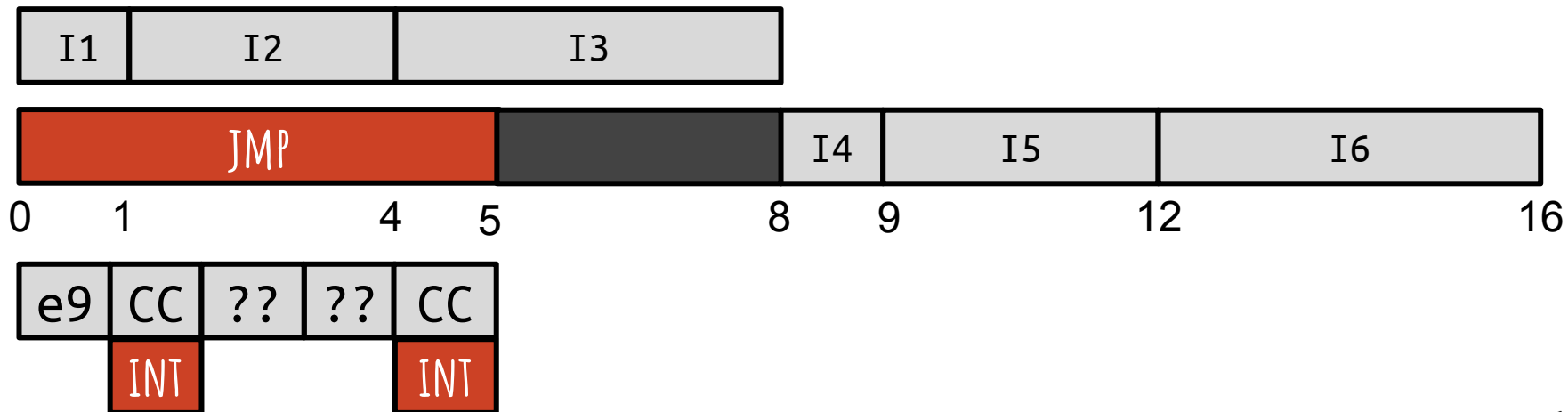


INSTRUCTION PUNNING TECHNIQUE



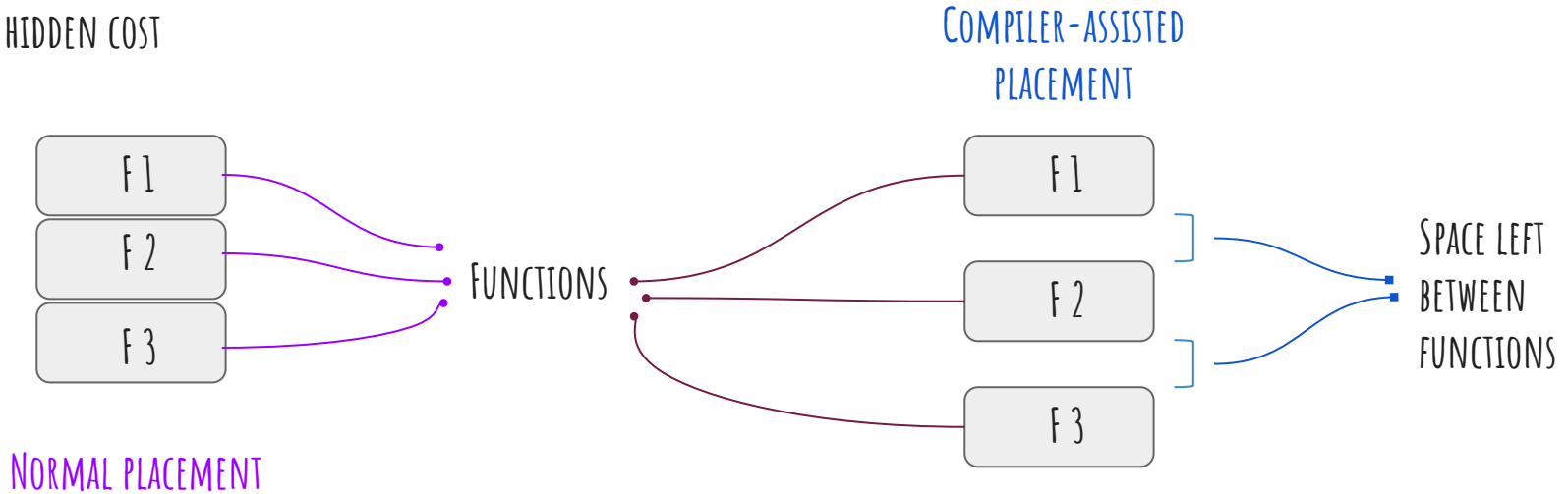
FASTTP TECHNIQUE

- MAX USAGE OF TRAP INSTRUCTIONS



COMPILER-ASSISTED TECHNIQUE 1

- FORCING THE COMPILER TO LEAVE SPACE BETWEEN FUNCTIONS
- HAVE A HIDDEN COST



- 1- Save registers
- 2- Instrumentation
- 3- Restore registers
- 4- Executing original instructions
- 5- Jump back

```

0x00000000000013c8f <+0>: 55      push  %rbp
0x00000000000013c90 <+1>: 48 89 e5      mov   %rsp,%rbp
0x00000000000013c93 <+4>: 53      push  %rbx
0x00000000000013c94 <+5>: 48 83 ec 28   sub   $0x28,%rsp
0x00000000000013c98 <+9>: 48 89 f8      mov   %rdi,%rax
0x00000000000013c9b <+12>: 48 89 c1      mov   %rax,%rcx
0x00000000000013c9e <+15>: 48 89 d3      mov   %rdx,%rbx
0x00000000000013ca1 <+18>: 48 89 f3      mov   %rsi,%rbx
0x00000000000013ca4 <+21>: 48 89 4d e0   mov   %rcx,-0x20(%rbp)
0x00000000000013ca8 <+25>: 48 89 5d e8   mov   %rbx,-0x18(%rbp)
0x00000000000013cac <+29>: 89 55 dc      mov   %edx,-0x24(%rbp)
0x00000000000013caf <+32>: 48 8b 55 e0   mov   -0x20(%rbp),%rdx
0x00000000000013cb3 <+36>: 48 8b 45 e8   mov   -0x18(%rbp),%rax
0x00000000000013cb7 <+40>: 48 89 d6      mov   %rdx,%rsi
0x00000000000013cba <+43>: 48 89 c2      mov   %rax,%rdx
0x00000000000013cbd <+46>: 48 8d 3d 3c d7 21 00   lea  0x21d73c(%rip),%rdi      # 0x231400 <_ZSt4cerr@@GLIBCXX_3.4>
0x00000000000013cc4 <+53>: e8 38 47 00 00   callq 0x18401 <_ZStlsIcSt11char_traitsIcEERSt13basic_ostreamIT_0_ES6_St17basic_string_viewIS3_S4_E>
0x00000000000013cc9 <+58>: 48 8d 35 31 04 01 00   lea  0x10431(%rip),%rsi      # 0x24101
0x00000000000013cd0 <+65>: 48 89 c7      mov   %rax,%rdi
0x00000000000013cd3 <+68>: e8 18 87 ff ff   callq 0xc3f0 <_ZStlsISt11char_traitsIcEERSt13basic_ostreamIcT_ES5_Pkc@plt>
0x00000000000013cd8 <+73>: 8b 45 dc      mov   -0x24(%rbp),%eax
0x00000000000013cdb <+76>: 89 c7      mov   %eax,%edi
0x00000000000013cdd <+78>: e8 2e 88 ff ff   callq 0xc510 <exit@plt>

```

- 1- Save registers
- 2- Instrumentation
- 3- Restore registers
- 4- Executing original instructions
- 5- Jump back

1- Save registers
2- Instrumentation
3- Restore registers
4- Executing original instructions
5- Jump back

```
0x00000000000013c8f <+0>:    55          push   %rbp
0x00000000000013c90 <+1>:    48 89 e5    mov    %rsp,%rbp
0x00000000000013c93 <+4>:    53          push   %rbx
```

```
0x00000000000013cd8 <+73>:  8b 45 dc    mov    -0x24(%rbp),%eax
0x00000000000013cdb <+76>:  89 c7      mov    %eax,%edi
0x00000000000013cdd <+78>:  e8 2e 88 ff callq  0xc510 <exit@plt>
```

1- Save registers
2- Instrumentation
3- Restore registers
4- Original instructions
5- Jump back

0x00000000000013c13 <-124>: 1- Save registers
2- Instrumentation
3- Restore registers
4- Executing original instructions
5- Jump back

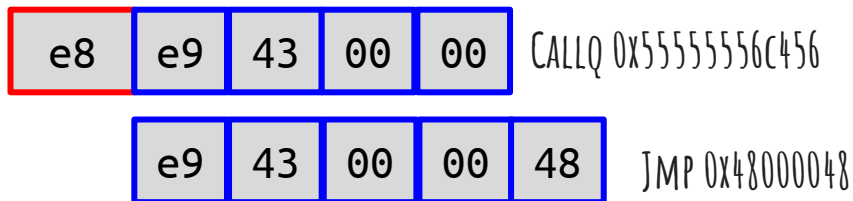
0x00000000000013c8f <+0>: **eb** //Entry
0x00000000000013c90 <+1>: **80 89 e5** //Probe
0x00000000000013c93 <+4>: 53 push %rbx

0x00000000000013cd8 <+73>: 8b 45 dc mov -0x24(%rbp),%eax
0x00000000000013cdb <+76>: 89 c7 mov %eax,%edi
0x00000000000013cdd <+78>: **eb 03** 88 ff ff //Exit probe

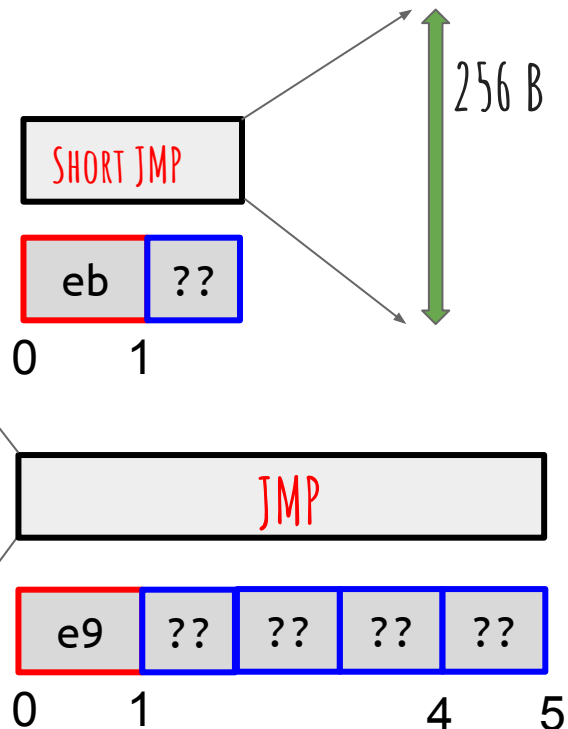
0x00000000000013d5f <+83>: 1- Save registers
2- Instrumentation
3- Restore registers
4- Original instructions
5- Jump back

TECHNIQUE 2

- BINARY OVERLAPPING
- WHY NOT USING 2-BYTE SHORT JUMP?
- HOW FAR THE RANGE OF A JUMP COULD BE?
- LANDING ON ANOTHER JUMP/CALL



4 GB



```

0x0000555555568068 <+225>: e8 e9 43 00 00 callq 0x55555556c456 <_ZNKSt7__cxx1112basic_stringIcSt11char_traitsIcESaIcEEcvSt17basic_string_viewIcS2_EEv>
0x000055555556806d <+230>: 48 89 c1 mov %rax,%rcx
0x0000555555568070 <+233>: 48 89 d3 mov %rdx,%rbx
0x0000555555568073 <+236>: 48 89 d0 mov %rdx,%rax
0x0000555555568076 <+239>: ba 01 00 00 00 mov $0x1,%edx
0x000055555556807b <+244>: 48 89 cf mov %rcx,%rdi
0x000055555556807e <+247>: 48 89 c6 mov %rax,%rsi
0x0000555555568081 <+250>: e8 09 fc ff ff callq 0x555555567c8f <_Z7do_exitSt17basic_string_viewIcSt11char_traitsIcEEi>
0x0000555555568086 <+255>: e8 45 85 ff ff callq 0x5555555605d0 <getpid@plt>
0x000055555556808b <+260>: 89 c2 mov %eax,%edx
0x000055555556808d <+262>: 48 8d 45 80 lea -0x80(%rbp),%rax
0x0000555555568091 <+266>: 89 d6 mov %edx,%esi
0x0000555555568093 <+268>: 48 89 c7 mov %rax,%rdi
0x0000555555568096 <+271>: e8 05 99 ff ff callq 0x5555555619a0 <_ZNSt7__cxx119to_stringEi>
0x000055555556809b <+276>: 48 8d 45 80 lea -0x80(%rbp),%rax
0x000055555556809f <+280>: 48 89 c7 mov %rax,%rdi
0x00005555555680a2 <+283>: e8 35 ae ff ff callq 0x555555562edc <_ZNKSt7__cxx1112basic_stringIcSt11char_traitsIcESaIcEE4sizeEv>
0x00005555555680a7 <+288>: 48 89 c3 mov %rax,%rbx
0x00005555555680aa <+291>: 48 8d 45 80 lea -0x80(%rbp),%rax
0x00005555555680ae <+295>: 48 89 c7 mov %rax,%rdi
0x00005555555680b1 <+298>: e8 18 d0 ff ff callq 0x5555555650ce <_ZNSt7__cxx1112basic_stringIcSt11char_traitsIcESaIcEE4dataEv>
0x00005555555680b6 <+303>: 48 89 c1 mov %rax,%rcx
0x00005555555680b9 <+306>: 8b 85 5c ff ff mov -0xa4(%rbp),%eax
0x00005555555680bf <+312>: 48 89 da mov %rbx,%rdx
0x00005555555680c2 <+315>: 48 89 ce mov %rcx,%rsi
0x00005555555680c5 <+318>: 89 c7 mov %eax,%edi
0x00005555555680c7 <+320>: e8 44 80 ff ff callq 0x555555560110 <write@plt>
0x00005555555680cc <+325>: 8b 85 5c ff ff mov -0xa4(%rbp),%eax
0x00005555555680d2 <+331>: 89 c7 mov %eax,%edi
0x00005555555680d4 <+333>: e8 f7 86 ff ff callq 0x5555555607d0 <close@plt>
0x00005555555680d9 <+338>: 48 8d 45 a0 lea -0x60(%rbp),%rax
0x00005555555680dd <+342>: 48 89 c7 mov %rax,%rdi
0x00005555555680e0 <+345>: e8 21 2e 00 00 callq 0x55555556af06 <_ZNKSt12experimental10filesystem2v17__cxx114path5c_strEv>
0x00005555555680e5 <+350>: be a4 01 00 00 mov $0xa4,%esi
0x00005555555680ea <+355>: 48 89 c7 mov %rax,%rdi
0x00005555555680ed <+358>: e8 8e 82 ff ff callq 0x555555560380 <chmod@plt>
0x00005555555680f2 <+363>: 48 8d 45 80 lea -0x80(%rbp),%rax
0x00005555555680f6 <+367>: 48 89 c7 mov %rax,%rdi
0x00005555555680f9 <+370>: e8 ec ab ff ff callq 0x555555562cea <_ZNSt7__cxx1112basic_stringIcSt11char_traitsIcESaIcEEED2Ev>
0x00005555555680fe <+375>: 48 8d 45 a0 lea -0x60(%rbp),%rax
0x0000555555568102 <+379>: 48 89 c7 mov %rax,%rdi
0x0000555555568105 <+382>: e8 d0 2d 00 00 callq 0x55555556aeda <_ZNSt12experimental10filesystem2v17__cxx114pathD2Ev>
0x000055555556810a <+387>: 90 nop
0x000055555556810b <+388>: 48 8b 45 e8 mov -0x18(%rbp),%rax
0x000055555556810f <+392>: 64 48 33 04 25 28 00 00 00 xor %fs:0x28,%rax
0x0000555555568118 <+401>: 74 57 je 0x555555568171 <_Z11lock_daemonv+490>
0x000055555556811b <+404>: 54 23 jb 0x555555568131 <_Z11lock_daemonv+499>

```

e9 43 00 00 48 = jmp 0x48000048

e8 64 48 33 04 = call 0x4334869

```

0x000055555568068 <+225>: e8 e9 43 00 00 callq 0x5555556c456 <_ZNKSt7__cxx1112basic_stringIcSt11char_traitsIcESaIcEEcvSt17basic_string_viewIcS2_EEv>
0x00005555556806d <+230>: 48 89 c1 mov %rax,%rcx
0x000055555568070 <+233>: 48 89 d3 mov %rdx,%rbx
0x000055555568073 <+236>: 48 89 d0 mov %rdx,%rax
0x000055555568076 <+239>: ba 01 00 00 00 mov $0x1,%edx
0x00005555556807b <+244>: 48 89 cf mov %rcx,%rdi
0x00005555556807e <+247>: 48 89 c6 mov %rax,%rsi
0x000055555568081 <+250>: e8 09 fc ff ff callq 0x55555567c8f <_Z7do_exitSt17basic_string_viewIcSt11char_traitsIcEEi>
0x000055555568086 <+255>: e8 45 85 ff ff callq 0x555555605d0 <getpid@plt>
0x00005555556808b <+260>: 89 c2 mov %eax,%edx
0x00005555556808d <+262>: 48 8d 45 80 lea -0x80(%rbp),%rax
0x000055555568091 <+266>: 89 d6 mov %edx,%esi
0x000055555568093 <+268>: 48 89 c7 mov %rax,%rdi
0x000055555568096 <+271>: e8 05 99 ff ff callq 0x555555619a0 <_ZNSt7__cxx119to_stringEi>
0x00005555556809b <+276>: 48 8d 45 80 lea -0x80(%rbp),%rax
0x00005555556809f <+280>: 48 89 c7 mov %rax,%rdi
0x0000555555680a2 <+283>: e8 35 ae ff ff callq 0x55555562edc <_ZNKSt7__cxx1112basic_stringIcSt11char_traitsIcESaIcEE4sizeEv>
0x0000555555680a7 <+288>: 48 89 c3 mov %rax,%rbx
0x0000555555680aa <+291>: 48 8d 45 80 lea -0x80(%rbp),%rax
0x0000555555680ae <+295>: 48 89 c7 mov %rax,%rdi
0x0000555555680b1 <+298>: e8 18 d0 ff ff callq 0x555555650ce <_ZNSt7__cxx1112basic_stringIcSt11char_traitsIcESaIcEE4dataEv>
0x0000555555680b6 <+303>: 48 89 c1 mov %rax,%rcx
0x0000555555680b9 <+306>: 8b 85 5c ff ff mov -0xa4(%rbp),%eax
0x0000555555680bf <+312>: 48 89 da mov %rbx,%rdx
0x0000555555680c2 <+315>: 48 89 ce mov %rcx,%rsi
0x0000555555680c5 <+318>: 89 c7 mov %eax,%edi
0x0000555555680c7 <+320>: e8 44 80 ff ff callq 0x55555560110 <write@plt>
0x0000555555680cc <+325>: 8b 85 5c ff ff mov -0xa4(%rbp),%eax
0x0000555555680d2 <+331>: 89 c7 mov %eax,%edi
0x0000555555680d4 <+333>: e8 f7 86 ff ff callq 0x555555607d0 <close@plt>
0x0000555555680d9 <+338>: 48 8d 45 a0 lea -0x60(%rbp),%rax
0x0000555555680dd <+342>: 48 89 c7 mov %rax,%rdi
0x0000555555680e0 <+345>: e8 21 2e 00 00 callq 0x5555556af06 <_ZNKSt12experimental10filesystem2v17__cxx114path5c_strEv>
0x0000555555680e5 <+350>: be a4 01 00 00 mov $0x1a4,%esi
0x0000555555680ea <+355>: 48 89 c7 mov %rax,%rdi
0x0000555555680ed <+358>: e8 8e 82 ff ff callq 0x55555560380 <chmod@plt>
0x0000555555680f2 <+363>: 48 8d 45 80 lea -0x80(%rbp),%rax
0x0000555555680f6 <+367>: 48 89 c7 mov %rax,%rdi
0x0000555555680f9 <+370>: e8 ec ab ff ff callq 0x55555562cea <_ZNSt7__cxx1112basic_stringIcSt11char_traitsIcESaIcEE2Ev>
0x0000555555680fe <+375>: 48 8d 45 a0 lea -0x60(%rbp),%rax
0x000055555568102 <+379>: 48 89 c7 mov %rax,%rdi
0x000055555568105 <+382>: e8 d0 2d 00 00 callq 0x5555556aeda <_ZNSt12experimental10filesystem2v17__cxx114pathD2Ev>
0x00005555556810a <+387>: 90 nop
0x00005555556810b <+388>: 48 8b 45 e8 mov -0x18(%rbp),%rax
0x00005555556810f <+392>: 64 48 33 04 25 28 00 00 00 xor %fs:0x28,%rax
0x000055555568118 <+401>: 74 57 3e 0x55555568171 <_Z11lock_daemonv490>

```

e9 43 00 00 48 = jmp 0x48000048

e8 64 48 33 04 = call 0x4334869

TECHNIQUE 2

```
0x0000555555568068 <+225>: e8 e9 43 00 00 callq 0x55555556c456
0x000055555556806d <+230>: 48 89 c1 mov %rax,%rcx
```

74 bytes

```
0x00005555555680b1 <+298>: e8 18 d0 ff ff callq 0x5555555650ce
```

91 bytes

```
0x000055555556810b <+388>: 48 8b 45 e8 mov -0x18(%rbp),%rax
0x000055555556810f <+392>: 64 48 33 04 25 28 00 00 00 xor %fs:0x28,%rax
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TECHNIQUE 2

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0x0000555555568068 <+225>: e8 e9 43 00 00 callq 0x55555556c456
0x000055555556806d <+230>: 48 89 c1 mov %rax,%rcx
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74 bytes



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0x00005555555680b1 <+298>: eb b4 d0 ff ff callq 0x5555555650ce
```



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0x000055555556810b <+388>: 48 8b 45 e8 mov -0x18(%rbp),%rax
0x000055555556810f <+392>: 64 48 33 04 25 28 00 00 00 xor %fs:0x28,%rax
```

TECHNIQUE 2

```
0x0000555555568068 <+225>: e8 e9 43 00 00 callq 0x55555556c456
0x000055555556806d <+230>: 48 89 c1 mov %rax,%rcx
```

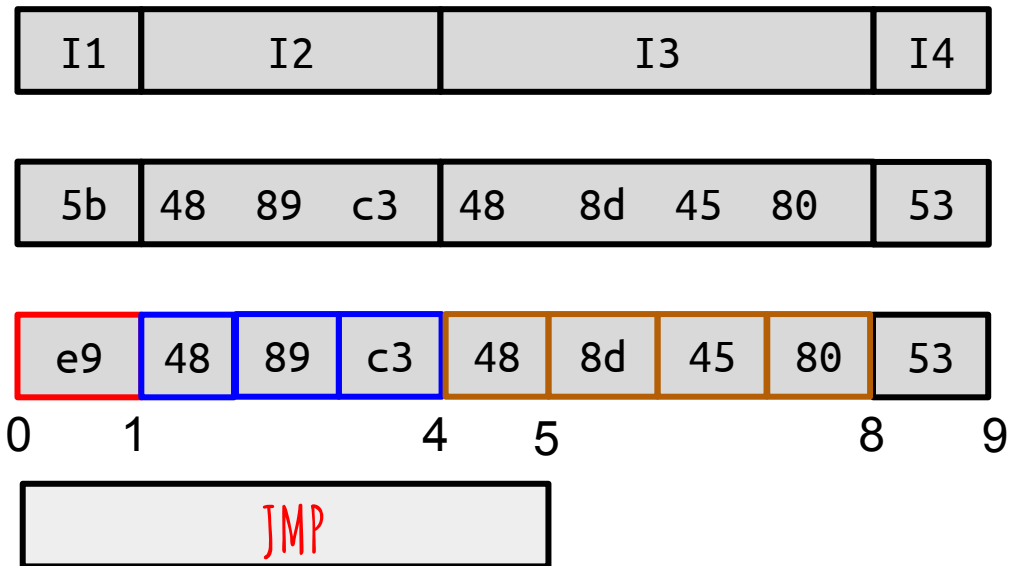
```
0x00005555555680b1 <+298>: eb 59 d0 ff ff callq 0x5555555650ce
```

91 bytes

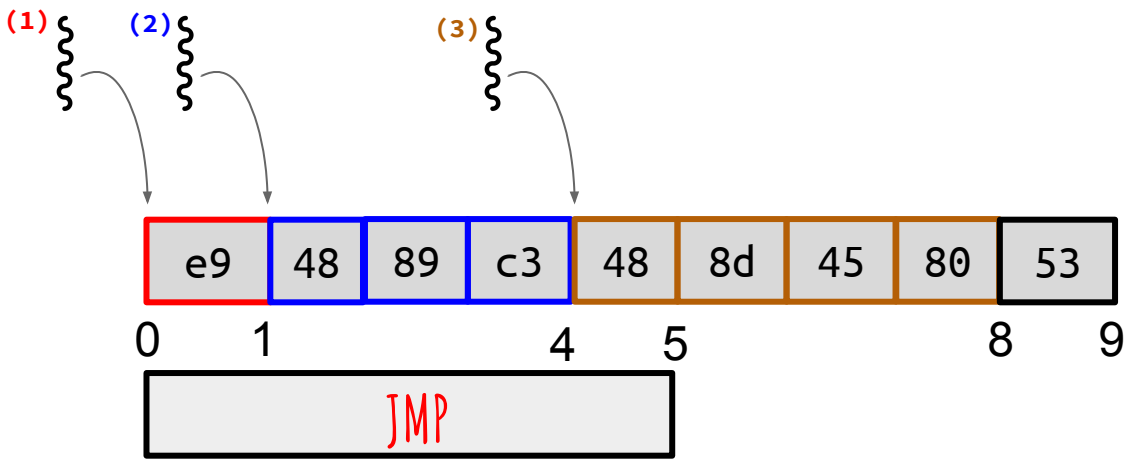
```
0x000055555556810b <+388>: 48 8b 45 e8 mov -0x18(%rbp),%rax
0x000055555556810f <+392>: 64 48 33 04 25 28 00 00 00 xor %fs:0x28,%rax
```

TECHNIQUE 3

- INSTRUMENTATION OF A FIVE-BYTE LOCATION WITH MULTIPLE INSTRUCTIONS.
- REUSING THE SUFFIX OF AN INSTRUCTION AS A DISTINCT INSTRUCTION IS USED MAINLY IN CODE OBFUSCATION.
- 1ST: INSTRUCTION PUNNING
2ND: ?



TECHNIQUE 3

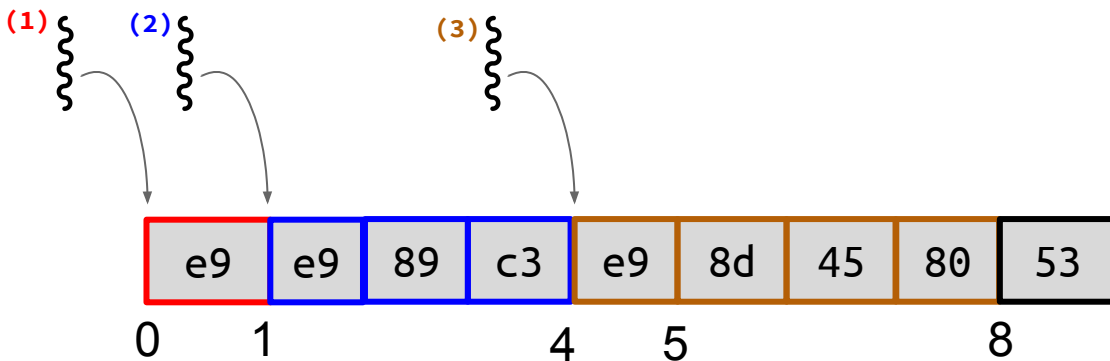


(1): **E9 48 89 c3 48** = jmp 0x48c3894d → Need to be validated

(2): **48 89 c3** = $\left[\begin{array}{l} \text{dec} \quad \text{eax} \\ \text{mov} \quad \text{ebx, eax} \end{array} \right]$ → Original instructions

(3): **48 8d 45 80** = $\left[\begin{array}{l} \text{dec} \quad \text{eax} \\ \text{lea} \quad \text{eax, [ebp-0x80]} \end{array} \right]$ →

TECHNIQUE 3



(1): e9 e9 ?? ?? e9

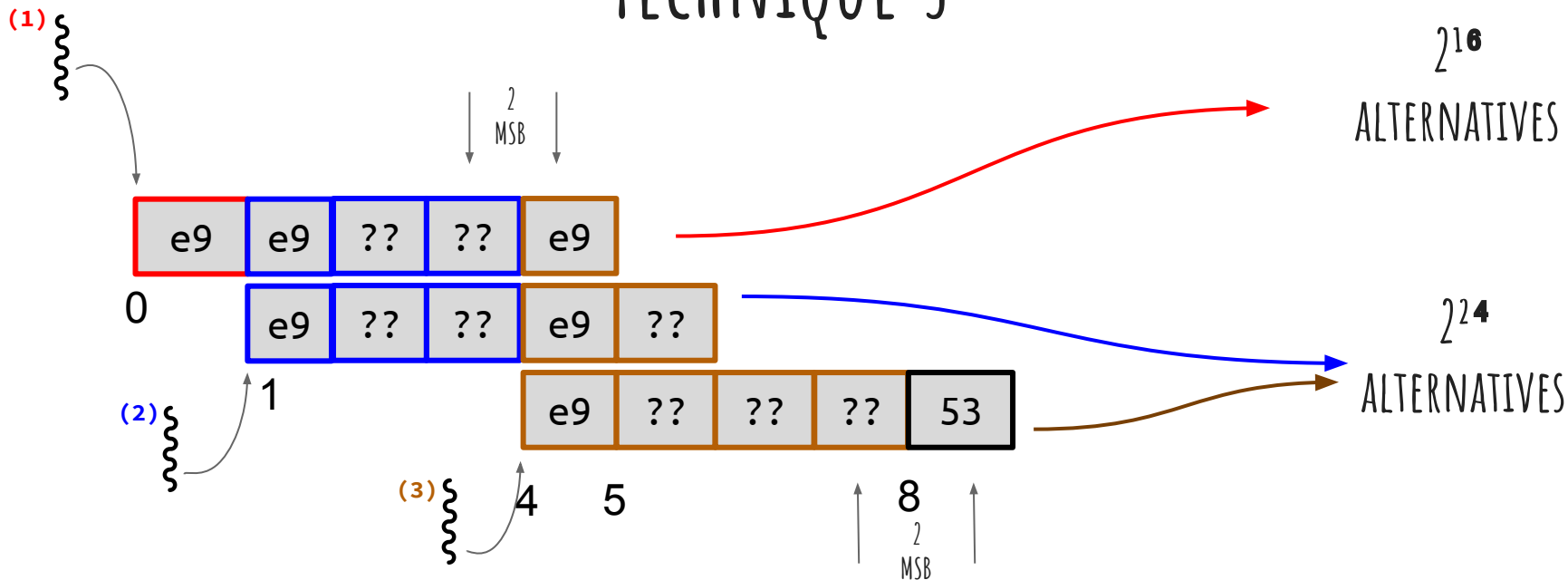
(2): e9 ?? ?? e9 ??

(3): e9 ?? ?? ?? 53

2 bytes available to
manipulate

3 bytes available to
manipulate

TECHNIQUE 3



- IN PRACTICE IT TYPICALLY TAKES NO MORE THAN 7 ATTEMPTS (FOR THE TWO SIGNIFICANT BYTES) TO MAP MEMORY FOR A TRAMPOLINE, WHILE WE HAVE AT LEAST 256 ALTERNATIVES IN THIS CASES.

CONCLUSION & FUTURE WORK

CONCLUSION & FUTURE WORK

- THE KEY GOAL IS INTERPRETING DATA AS CODE.
THIS TECHNIQUE IS CALLED INSTRUCTION PUNNING.
- 1ST APPROACH: INSTRUCTION PUNNING
- 2ND APPROACH: PROPOSED TECHNIQUES
- LAST APPROACH: TRAP INSTRUCTION(S)
- TRAMPOLINE PLACEMENT
- PROTOTYPE UNDER DEVELOPMENT

QUESTIONS?!

:)

REFERENCES

- 1- B. CHAMITH, B. J. SVENSSON, L. DALESSANDRO, AND R. R. NEWTON. INSTRUCTION PUNNING: LIGHTWEIGHT INSTRUMENTATION FOR x86-64. IN PROCEEDINGS OF THE 38TH ACM SIGPLAN CONFERENCE ON PROGRAMMING LANGUAGE DESIGN AND IMPLEMENTATION, 2017.
- 2- ZHAO, VALERIE, "EVALUATION OF DYNAMIC BINARY INSTRUMENTATION APPROACHES: DYNAMIC BINARY TRANSLATION VS. DYNAMIC PROBE INJECTION" (2018).