



Trace and Logs analysis

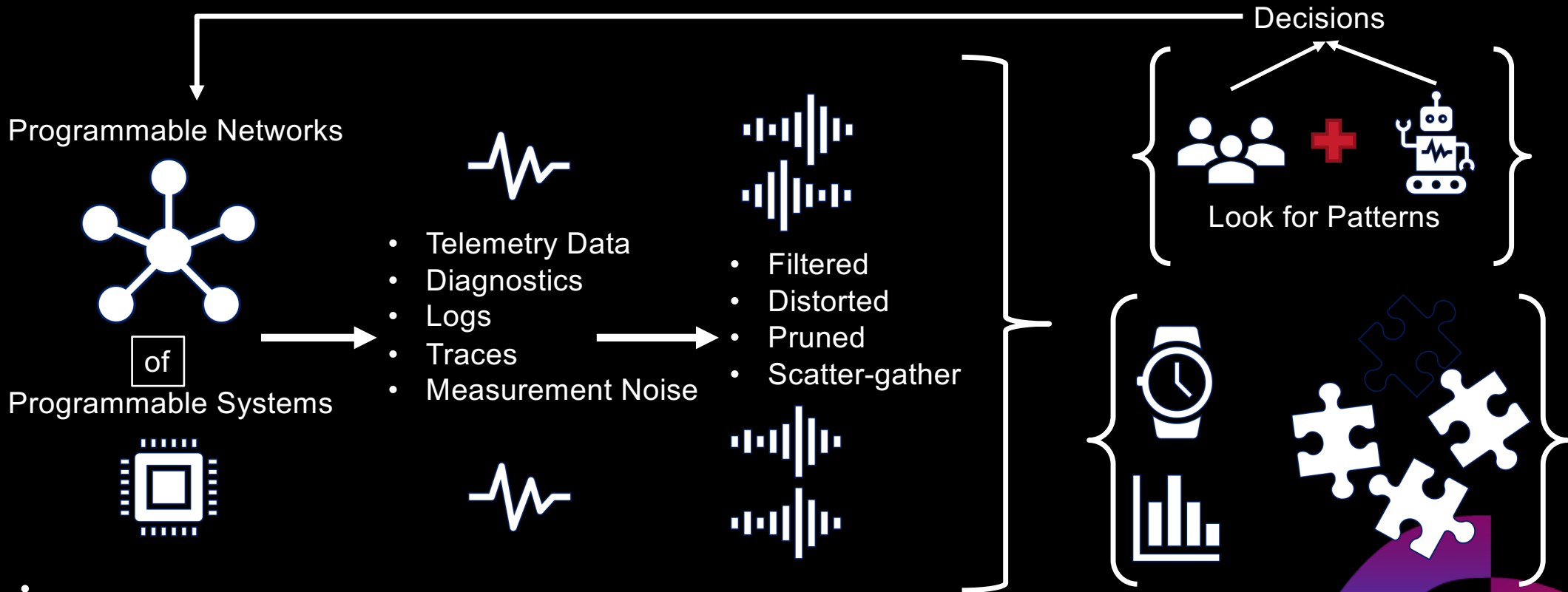
Elastic Search, Kibana, Plotly,...

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Target Applications

- Network Time Correlated Debugging / Analysis
- Performance Characterization
- Always-on Tracing



Key Solution Requirements

Logging

- Easily added to large pre-existing on-box code base
- Conversion of existing logging to any new logging system must be largely an automated operation
- Off-box tools scalable to large networks with 100's of Network Elements
- Simple and fast enough to be practical for debugging on very small development systems
- Support seek and filter

Performance analysis

- Does not require a special load build (resident in a disabled state in all loads)
- Minimal impact when enabled
- Bottleneck analysis
- Benchmark & Comparative analysis

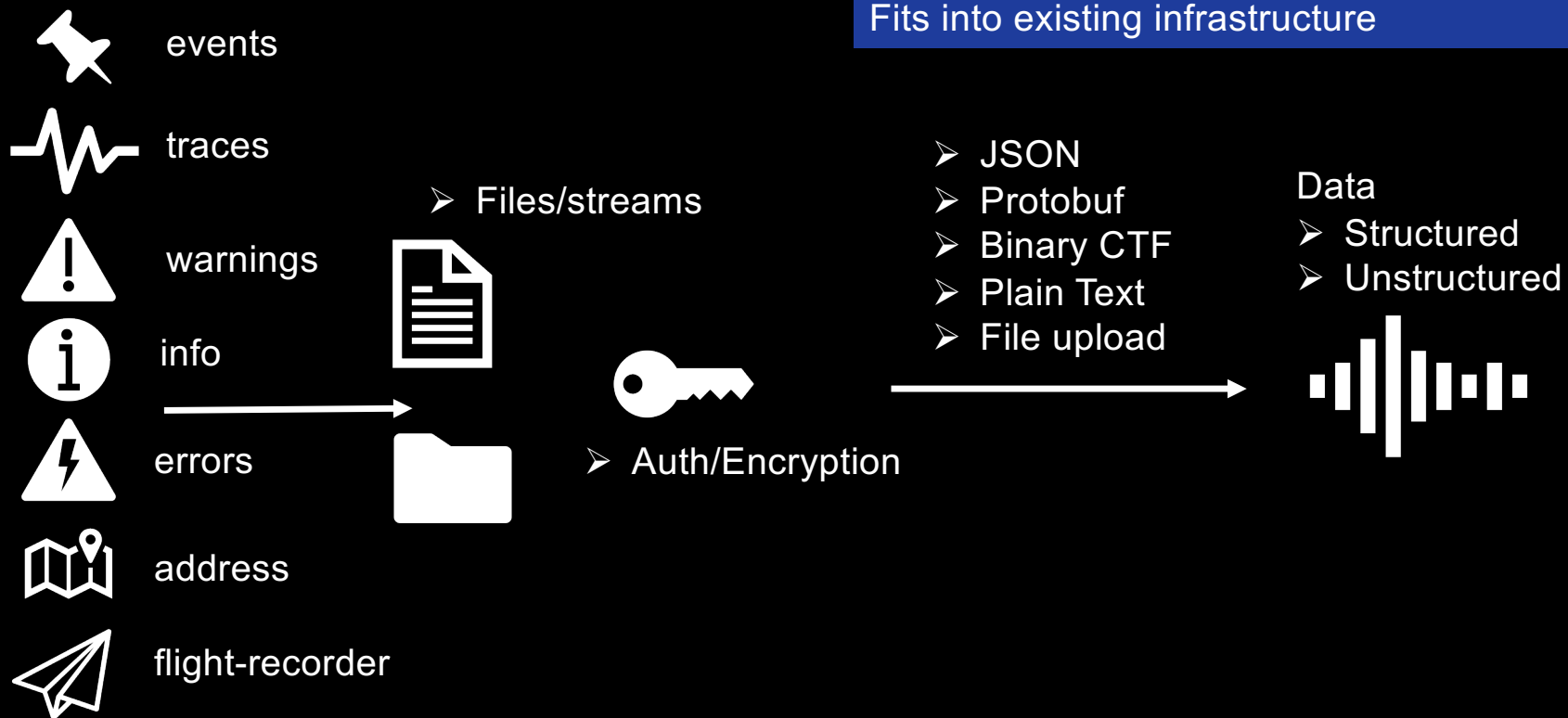
Always-on Tracing

- Analysis/Playback of field issues without needing to reproduce them
- Several hours of trace buffer (time between issues occurrence and data collection)
- Strict constraints on performance and size
- always-on without sacrificing system performance
- Capability to render a message or state sequence from a running system

On-Box Infrastructure

Constraints

- Allow filters and on-off capability
- Minimal impact on running system
- Performance and size
- Schema driven
- Fits into existing infrastructure



Off-Box Infrastructure

Constraints

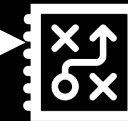
- Programmable
- Capability to scale to requirements
- Responsiveness
- Visualization

Data

- Structured
- Unstructured

Distributed processing

- Proprietary code
- Logstash/plugins
- Schema driven parsers



- ML models

Visualization

- Kibana/Grafana
- Plotly
- Matlab

<key, value> maps



<key/set(val), counts> maps

- Elastic Search

<time, key, value> maps



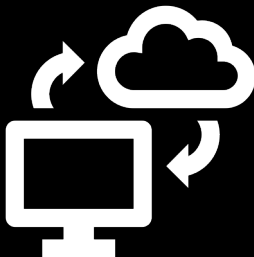
<key/set(val), freq> maps

<diff-time, key, value> maps



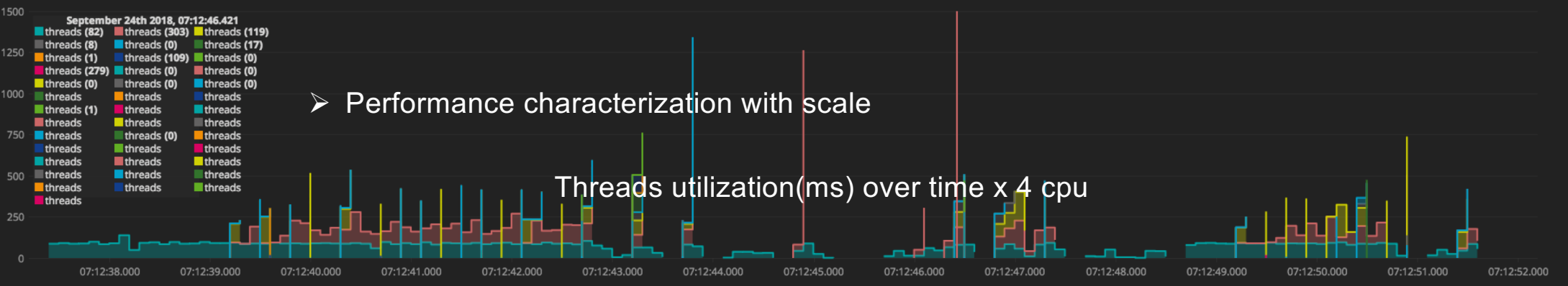
<set, bins> maps

Intermediate Maps



Trace data

X-axis: Time
Y-axis: utilization (ms)
Traces: threads or unique trace-backs

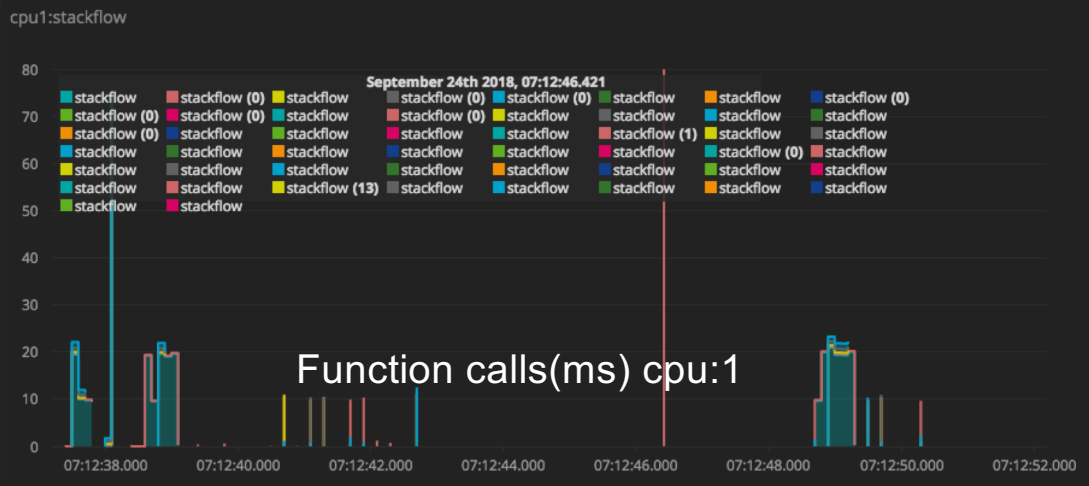


➤ Performance characterization with scale

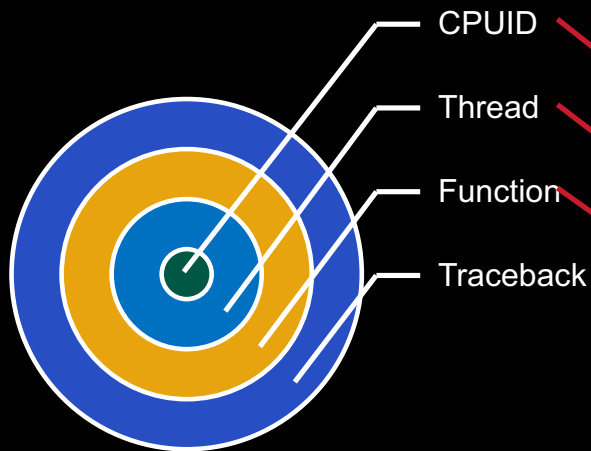
Threads utilization(ms) over time x 4 cpu



Function calls(ms) cpu:0



Function calls(ms) cpu:1



PHYLOGENETIC TREE

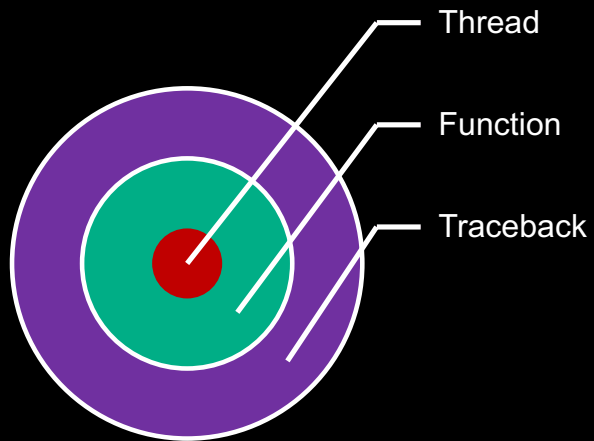


Provides run time information on branching

- Can be tailored on
 - branch counts
 - utilization
 - traceback depths
 - **unique function/thread/traceback counts**
 - ...

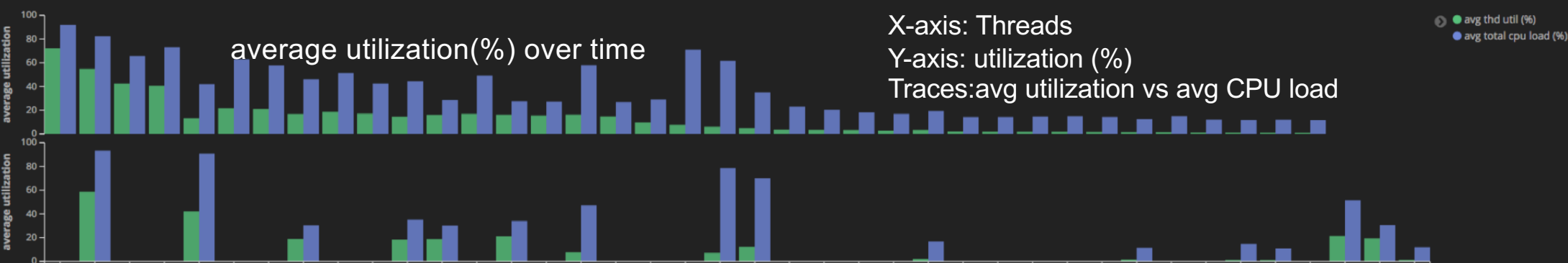
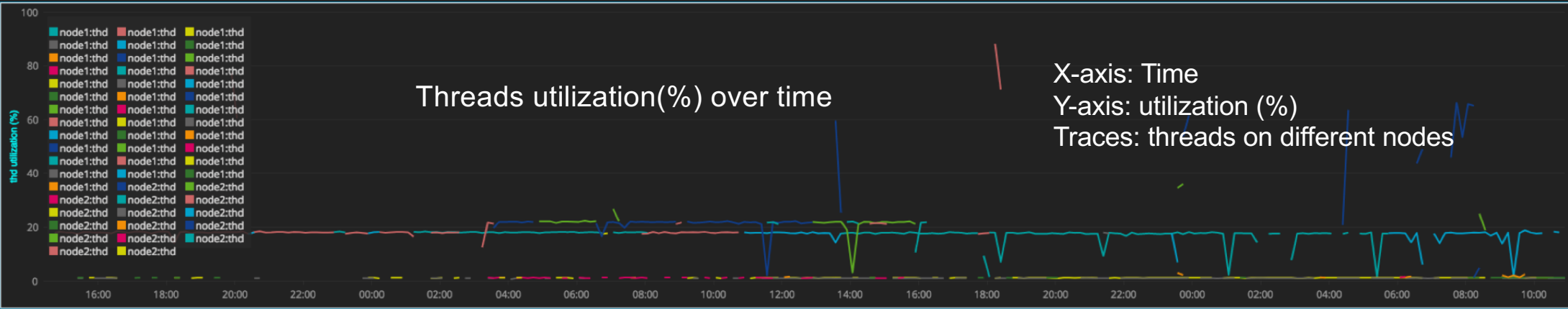
Trace data

Memory characterization

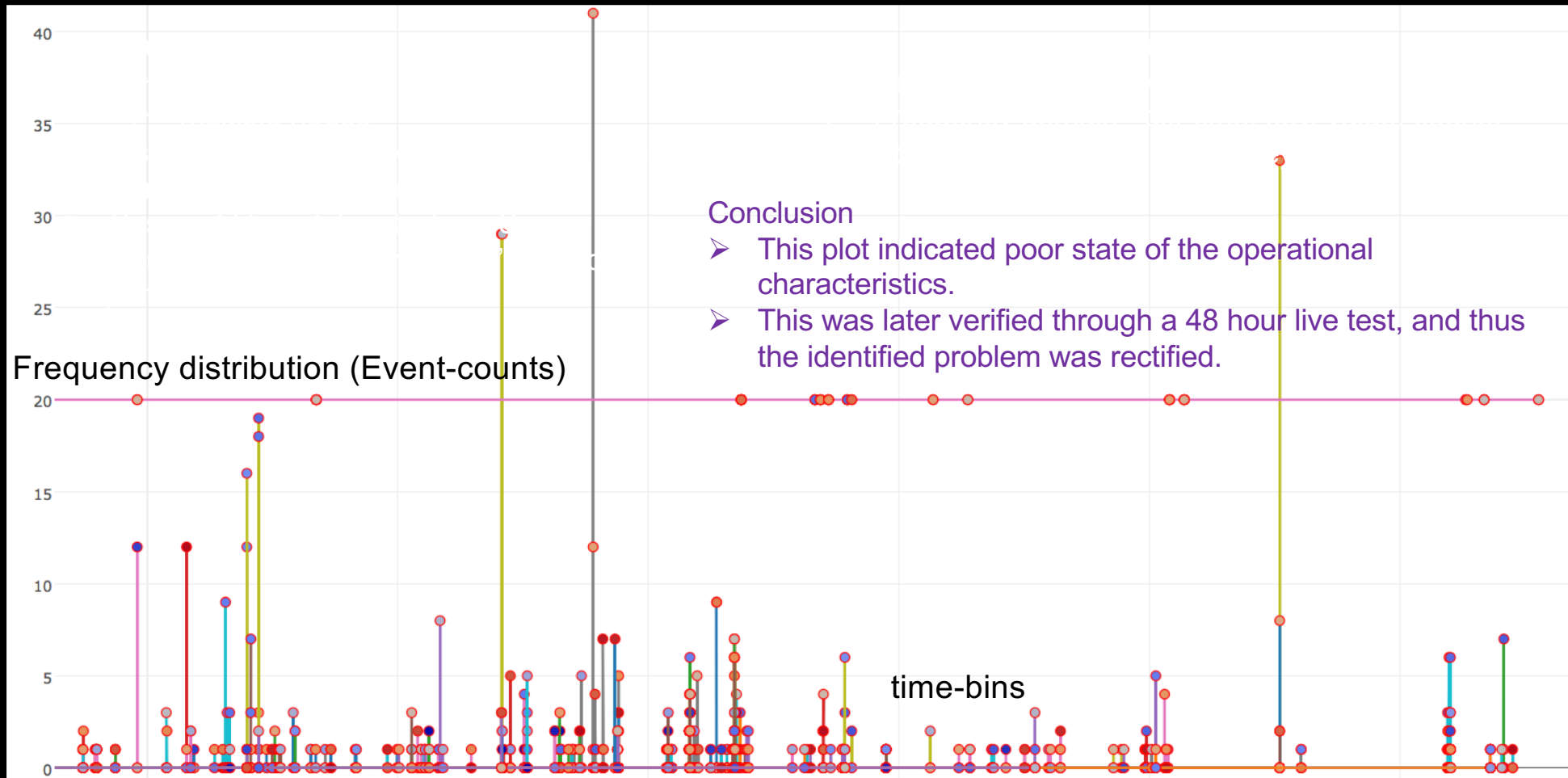


Branching tree for memory allocations/frees

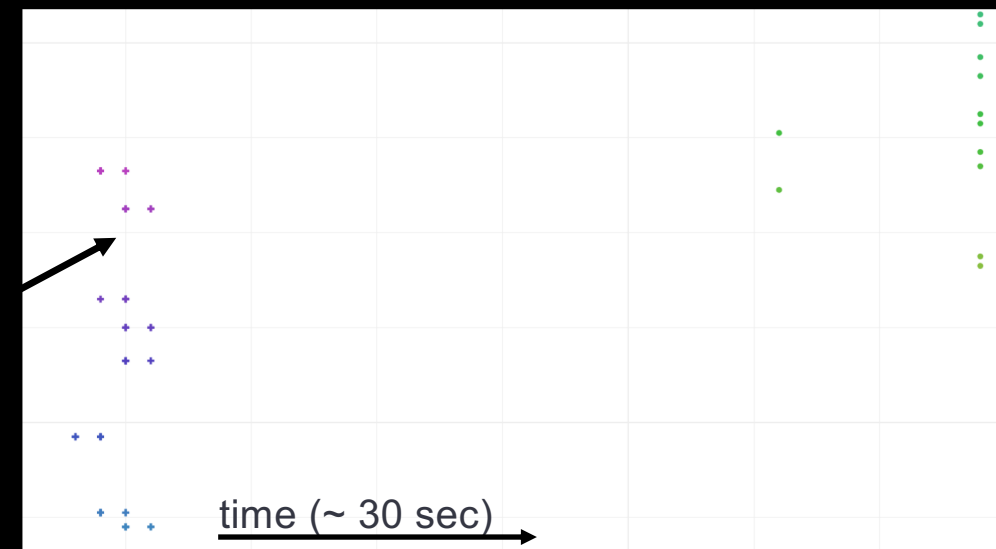
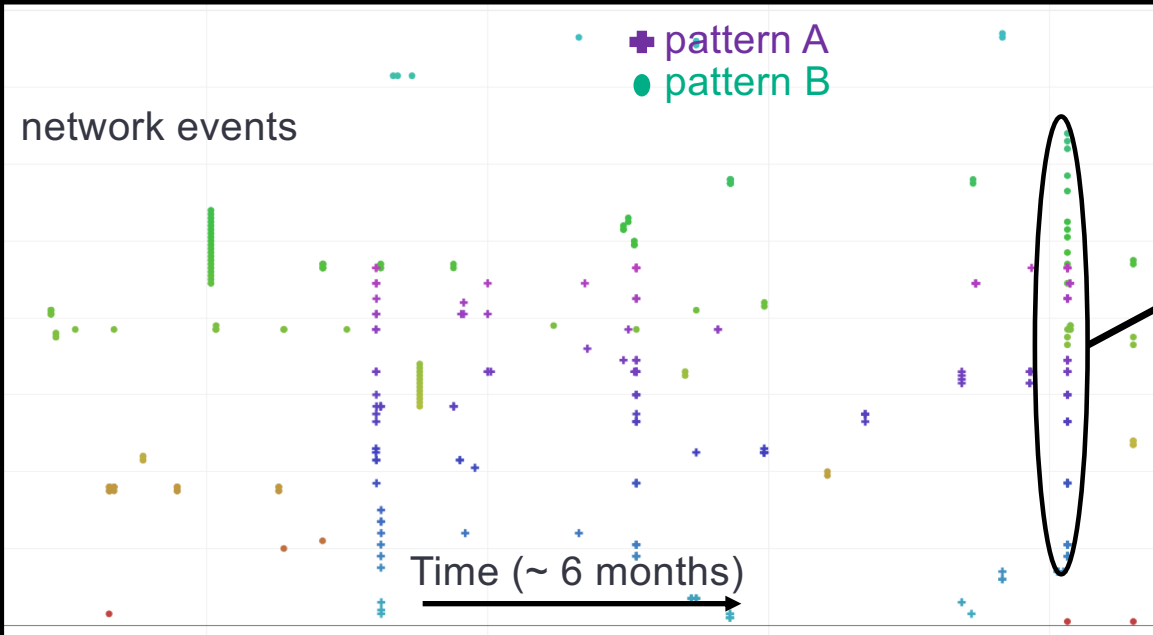
Telemetry data



Unknown patterns but known time range



“g/re/p” for known patterns



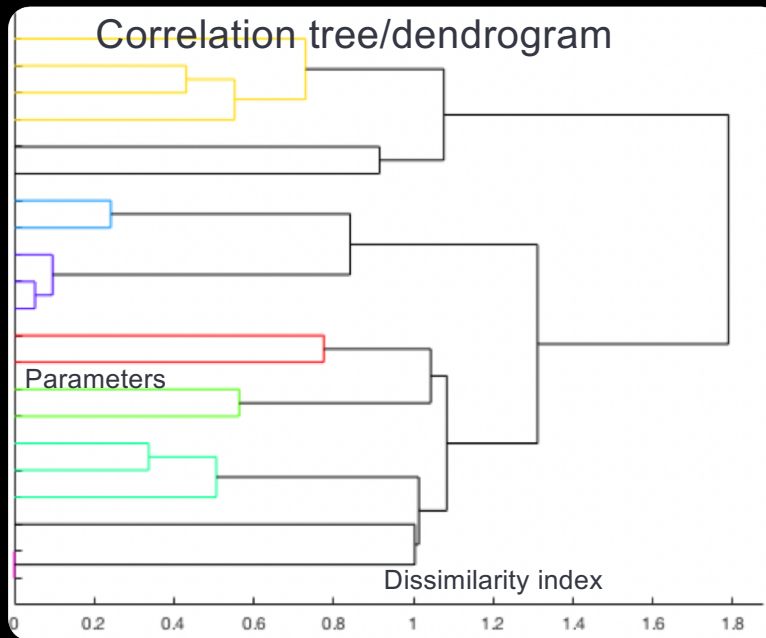
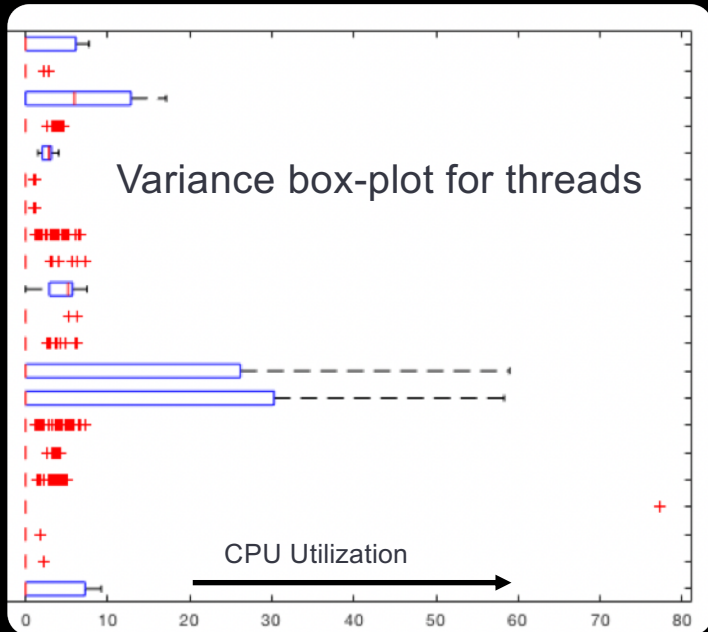
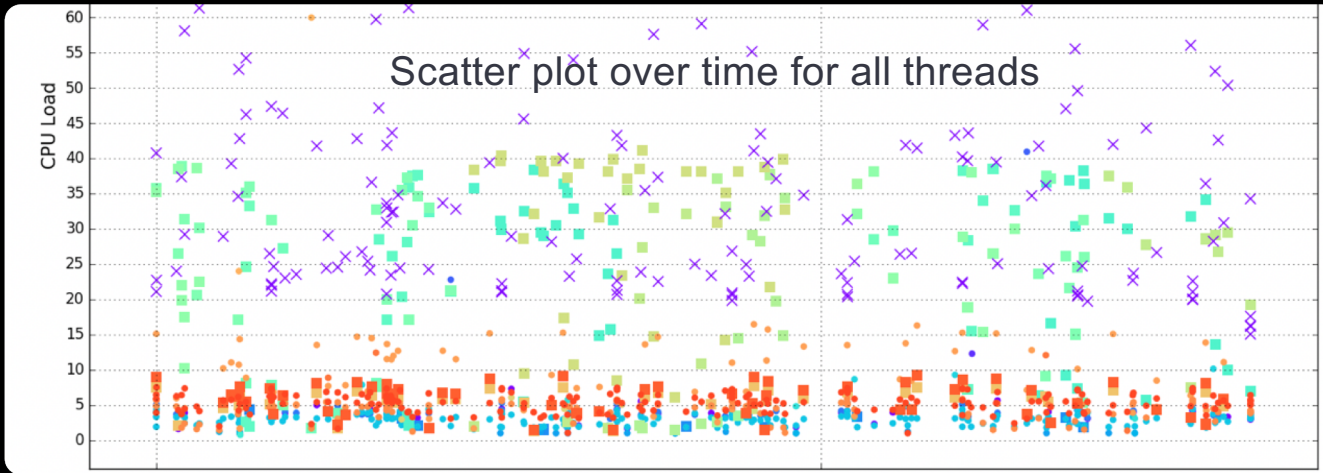
UNSTRUCTURED DATA

- pattern A and B are of interest
- plot all such patterns over data collected across the network for few months

Conclusions

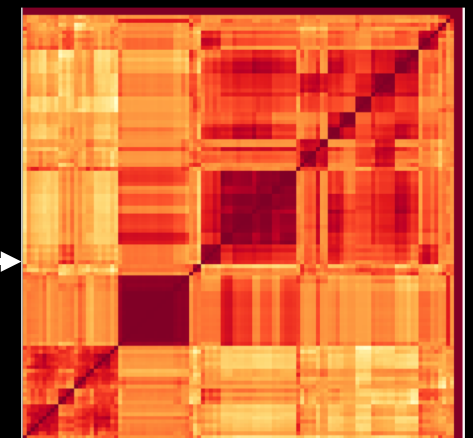
- Pattern A or B happen independent
- Pattern A and B when happen together with higher frequency of pattern A was the problem

Time series correlation



Distributed processing

- Time series data
- Sequential on-line data
- Find correlation patterns
- **Variance plot gives an idea of system activity**
- **Correlation plots provide relationships for pattern identification**



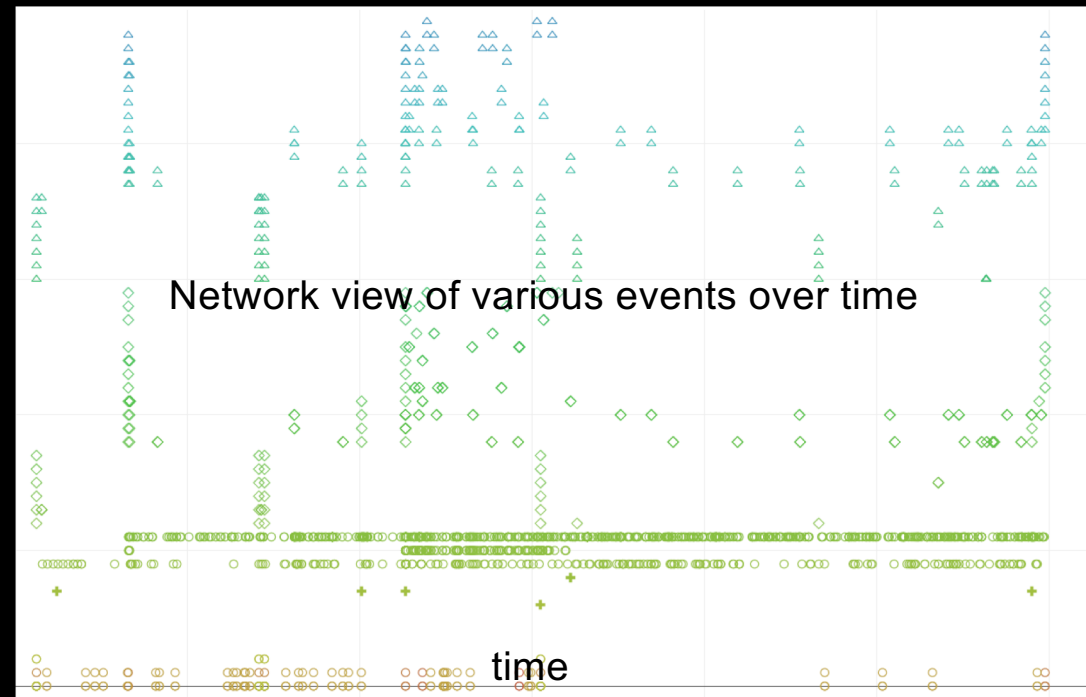
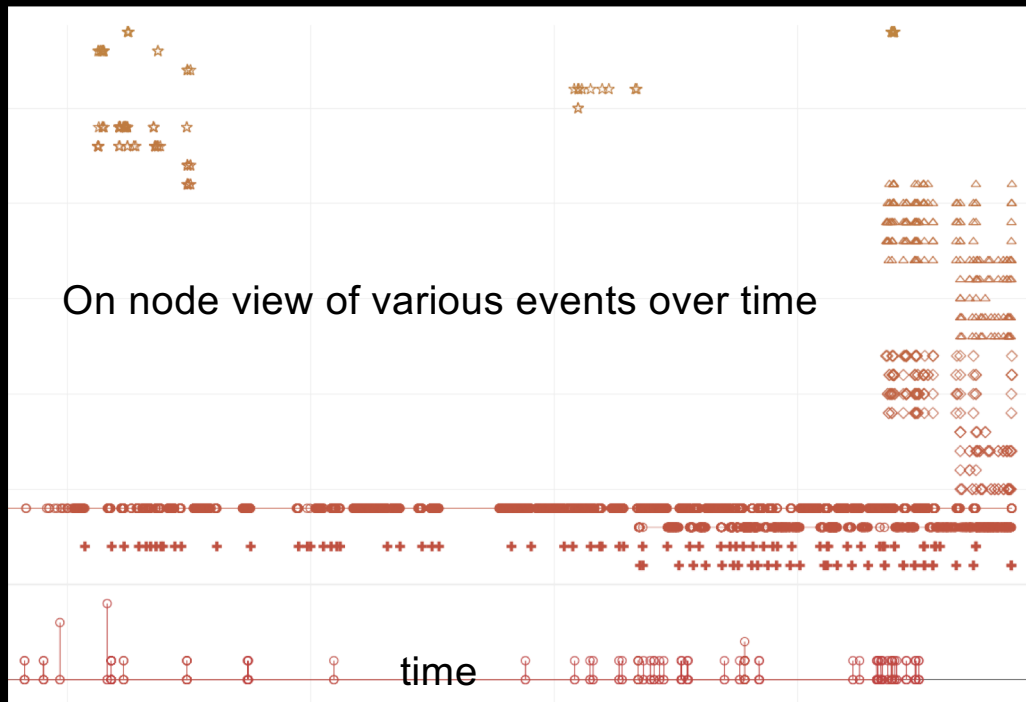
Heatmap
(symmetric/asymmetric)

Unknown patterns (models)

- Problem had no known signature and was not specific to any known configuration
- Thus one approach was to seek comparisons between “nodal patterns vs network patterns”

Conclusion

- The similarity amongst the two views indicated that the problem hops across systems, thus involved communication across elements
- Eventually lead to misconfiguration diagnosis



Future

- Make existing infrastructure user friendly and faster for routine jobs
- Keep gathering and benchmarking the always-on tracing data
- Build and test new ML models on existing infrastructure

Questions ?

Thank You

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