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LTTng Project Updates



Outline

- LTTng 2.11
- Upcoming LTTng features
 - LTTng 2.12 & 2.13

• Babeltrace 2.0

• Restartable Sequences

LTTng 2.11 – Release Status

Released on October 19th 2019 (v2.11.0)

Very big release:

- Two years of development,
- Lots of new features,
- Required significant re-engineering:
 - Protocols (no breaking changes),
 - Internal file management.

Spent ~1 year in Release Candidate (beta) to ensure a smooth release:

- Fixing issues uncovered in testing,
- Developing 2.12 in parallel.

Effici OS

LTTng 2.11 – New Features

- Session rotation (details on following slides),
- Dynamic tracing of user-space (from kernel, Uprobe-based),
- Support of arrays and bit-wise binary operators in filters,
- User and kernel space call-stack capture (from kernel-space),
- Improved performance of relay daemon:
 - Handling of slow clients and network errors,
- NUMA-aware buffer allocations by the user-space tracer,
- Support unloading of user-space probe providers (dlclose).

Session Rotation

Motivation:

- Tracing can be left running for a long time,
- Resulting traces can be huge,
- Want to process traces as they are being produced,

Apply the concept of log rotations to traces:

- Provide trace archives ("chunks") that can be processed independently.

Session Rotation – Use-cases

- Process traces before the end of a test run,
- Read traces without stopping traces (without using "live"),
- Pipeline and/or shard trace analysis (scale-out),
- Encryption,
- Compression,
- Clean-up of old chunks (keep a bounded backlog of traces),
- Integration with external message buses (Kafka, ZeroMQ, etc.)



Rotating a tracing session

Immediate rotation:

\$ lttng rotate --session my_session

Scheduled rotation:

- \$ lttng enable-rotation --session my_session --timer 30s
- \$ lttng enable-rotation --session my_session --size 500M



Session Rotation

As produced by LTTng, a CTF trace is a set of files

- One event stream file per CPU
- A metadata file describing the layout of the event streams

CPU 0	Stream 0	Packet Packet	Packet	Packet	Packet
CPU 1	Stream 1	Packet Packet	Packet	Packet	Packet
	Metadata stre	eam			



Session rotation – step by step

	Stream 0		
	Stream 1		
	Metadata stream		
	Kernel		
0	Stream 0		
	Stream 1		
	Metadata stream		
	User space		
Chunk 0			

- \$ lttng rotate --session my_session
- Sample production position of every stream
- Establish a per-stream "switch-over" point
- Flush the layout description of all events declared up to the "switch-over" point
- Consume tracing data up to the "switch-over"
 point
- Notify user of trace archive chunk availability



Session rotation

Stream 1	Stream 0
Metadata stream	Metadata stream
Stream 0	Stream 0
Stream 1	Stream 1
User space	User space
Chunk 0	Chunk 1



Session rotation

	Stream 0		
O	Stream 1		
	Metadata stream		
	Kernel		
	Stream 0		
O	Stream 1		
	Metadata stream		
	User space		
Chunk 0			

0	Stream 0			
	Stream 1			
	Metadata stream			
	Kernel			
O	Stream 0			
O	Stream 1			
	Metadata stream			
	User space			
Chunk 1				



LTTng 2.12 – New Features

- UID/GID tracker,
- File descriptor pooling (relay daemon),
- Fast clear,
- Container support (namespace contexts),
- Working directory override (relay daemon),
- Trace hierarchy by session or host name (relay daemon),
- Version tracking.

UID/GID Tracker

- Specialized filtering mechanism for UID/GID tracking:
 - Makes it possible to create tracing buffers only for some users/groups (or applications, in per-PID buffering mode),
 - Works in the same way as the existing PID tracker functionality,

• Reduces memory use on multi-user setups when tracing in *per-UID* mode.



File Descriptor Pooling

- Impose a hard cap on the number of file descriptors opened by the relay daemon (--fd-pool-size),
- The LTTng file format causes many files to be opened simultaneously:
 - Metadata file + one file per data stream (i.e. per CPU),
 - Doubled when a live client is consuming the trace (files opened for writing and reading),
- Many support cases reported file descriptor exhaustion:
 - Not always possible to increase the system limit for administrative reasons (team doesn't have the necessary permissions on the system).

Clear command

- Discard the data recorded for a session,
- Builds on the work done in 2.11 for session rotations,
- Tracing setup time is greatly reduced for teams running multiple test runs:
 - Run test, read trace, clear,
 - No need to re-create the session, channels, etc.
- Works with live clients:
 - Live clients will skip-ahead to the newest data after a clear,
- Useful when debugging:
 - Try to reproduce a problem, clear between attempts,
 - \$ lttng clear --session my_session
- Use of clear can be disallowed per relayd process:
 - LTTNG_RELAYD_DISALLOW_CLEAR environment variable.

Container Support (namespace contexts)

- Allow the capture of the namespaces of the current process when an event occurs (available from both kernel and user space tracers):
 - Cgroup,
 - IPC,
 - Mount,
 - Network,
 - PID,
 - User,
 - UTS (hostname and domain name).
- It is then possible to map the events back to a container name (e.g. Docker or LXD user-visible name),
- Namespace hierarchy can be dumped to the trace on-demand.

Working Directory Override (Relay Daemon)

• New --working-directory option changes the working directory of the relay daemon,

• Helpful for teams who launch the relay daemon from a drive that should be un-mountable,

• Used to set the working directory to a writeable directory so that core dumps can be written.

Trace hierarchy by session or host name

- Two new options for the relay daemon:
 - --group-output-by-session,
 - --group-output-by-host.
- Allows users to control the path hierarchy of traces produced by the relay daemon:
 - By hostname (default):
 - relayd_output/host_name/session_name/
 - By session name:
 - relayd_output/session_name/host_name/
- Makes it easier to collect all traces from a cluster.

Version Tracking

- Introduced a mechanism to register out-of-tree changes applied on top of LTTng,
- Objective is to make it easy to know the exact version of LTTng running on systems when a support ticket is created,
- Vendors often add custom patches which can cause problems that are hard to track for us,
- Requires the cooperation of the vendors to "register" those patches at build time:
 - \$ lttng --version

LTTng 2.12 – Release Status

- Currently putting the finishing touches to the clear command:
 - Fixing issues following internal testing.
- Most of the features are present upstream (master branch),
- Release Candidate planned by the end of the year (before December 20th):
 - Final release date depends on the feedback we get,
 - We expect this phase to be fairly short as the changes were not as invasive as previous releases.

LTTng 2.13 – New Features

- Dynamic Snapshots (triggers) is the major focus of this release,
- A new top-level concept will be introduced: triggers
 - Triggers can be associated to an event rule and *trigger* an action when that event rule is met,
- Supported actions:
 - Start tracing,
 - Stop tracing,
 - Rotate session,
 - Record snapshot,
 - Notify.

Dynamic Snapshot / Triggers

\$ lttng create-trigger --id my_id

--userspace

- --tracepoint provider:hello
- --filter 'caller_id == 1422432'
- --action stop session_name
- --action snapshot session_name
- When the hello event occurs with caller_id 1422432, a session is *stopped* and a snapshot is *recorded*.

Dynamic Snapshot / Triggers

- The *notify* action allows external applications to receive the contents of an event associated to a trigger,
- Allows complex scenarios that reach beyond the scope of LTTng, for example:
 - A communication error occurs in a code path instrumented with an LTTng tracepoint,
 - An application can listen for that specific event and receive a notification when it occurs,
 - Inspect the payload of the event to connect to the machine that was involved and take a snapshot on *that* machine.

Dynamic Snapshot / Triggers

- Like regular events, triggers can be *dropped* when the system is overloaded:
 - Dropped events are accounted for in aggregation maps,
- Triggers can be associated to counters:
 - Trigger once after n matches,
 - Trigger after every *n* matches.



Babeltrace 2.0

- Reaching a stable release after 5 years of development,
- Last year was mostly performance improvements and API clean-ups,
- Focus on easing the transition from Babeltrace 1:
 - Performance is now slightly better than Babeltrace 1,
 - Can co-exist with Babeltrace 1 on the same machine.
- Documentation is the only remaining milestone for release.

Restartable Sequences

- Restartable sequence system call:
 - Allow per-CPU operations in user space,
 - End goal is to eliminate atomic operations from the user space tracer's fast-path,
 - Useful for other use-cases (e.g. memory allocators),
 - Merged in Linux 4.18.
- Integrating the syscall in glibc is crucial for adoption,
- Still working on the missing pieces for LTTng-ust integration.



Questions ?

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