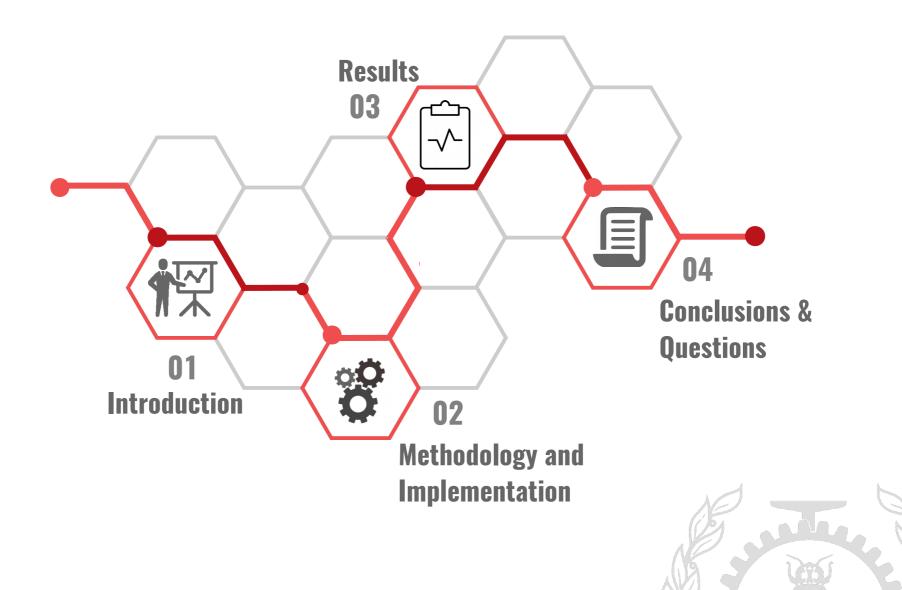
System performance anomaly detection using tracing data analysis

Iman Kohyarnejadfard Prof. Daniel Aloise and Prof. Michel Dagenais



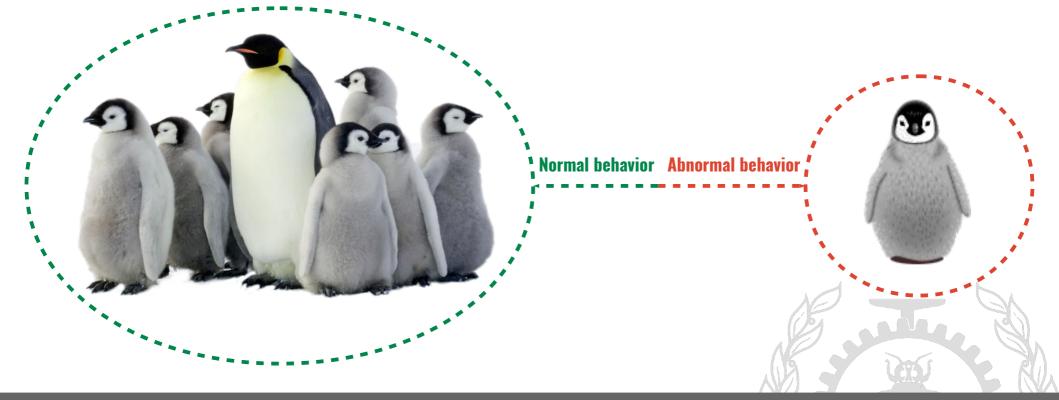
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Agenda



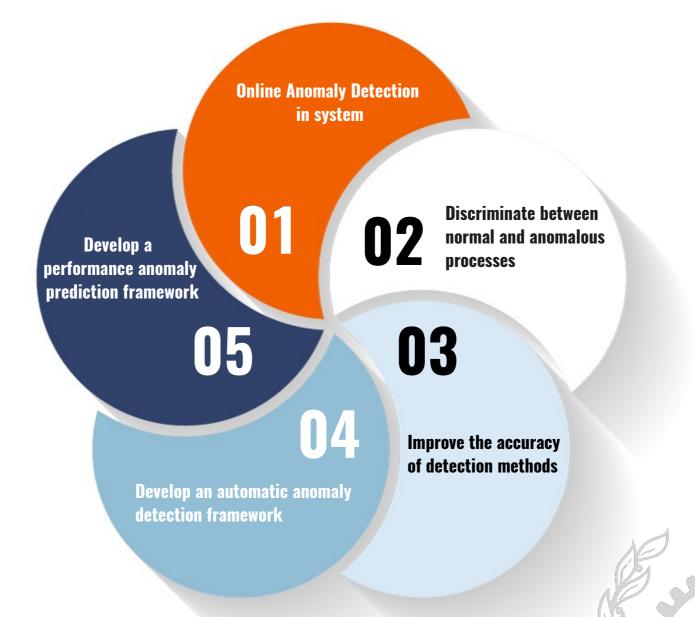
Anomaly Detection

- Anomaly is something different which deviates from the common rule.
- Anomalies are patterns in data that do not conform to a well defined notion of normal behavior.
- Anomaly detection refers to the problem of finding patterns in data that do not conform to expected behavior.
- Many anomaly detection techniques have been developed for various application domains.



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Motivation



Challenges



Defining a normal region that encompasses every possible normal behavior is very difficult.

Normal behavior keeps evolving and the current notion of normal behavior might not be sufficiently representative in the future.

The exact notion of an anomaly is different for different application domains.

Availability of labeled data for training/validation of models used by anomaly detection techniques is a major issue.

Why system calls?

System Call is a program signal for requesting a service from the system kernel.



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System calls can represent low-level interactions between a process and the kernel in the system.



system call traces generated by program executions are stable and consistent during program's normal activities so that they can be used to distinguish the abnormal operations from normal activities.



System call streams are enormous, and suitable to use in machine learning. A single process can produce thousands system calls per second.



We can use three different representations of system calls: n-grams of system call names, histograms of system call names, and individual system calls with associated parameters.

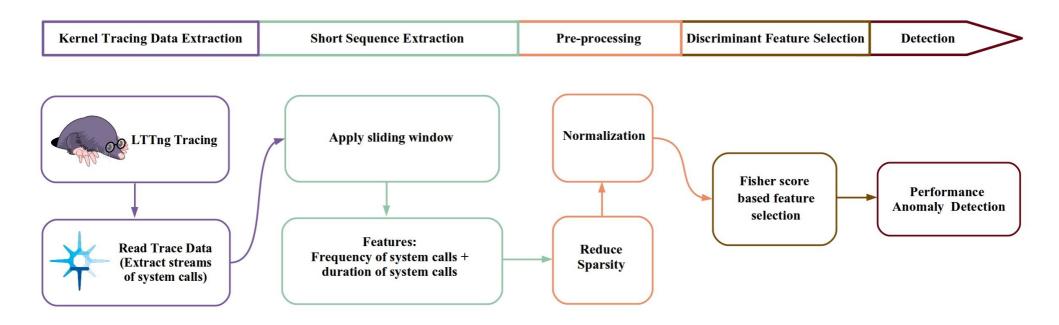


System call sequences can provide both momentary and temporal dynamics of process behavior.

Conclusion

Methodology

- The methodology is based on collecting streams of system calls produced by all or selected processes on the system, and sending them to a monitoring module.
- Machine learning algorithms are used to identify changes in process behavior.
- The methodology uses a sequence of system call count vectors or sequence of system call duration vectors as the data format which can handle large and varying volumes of data.





Our Use Case

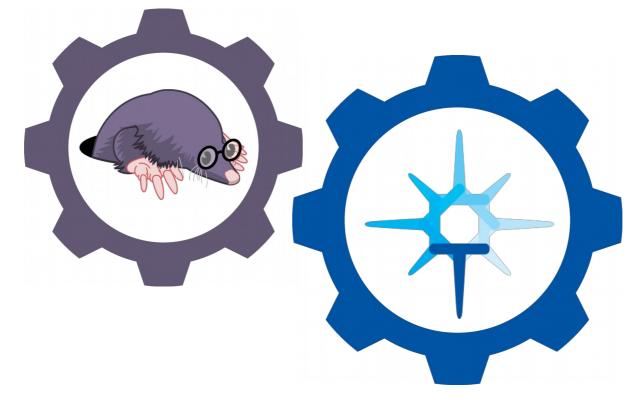
The open source MySQL synthetic benchmarks tool, Sysbench, with oltp test in complex mode.

A virtual machine with different workloads, such as: I. (CPU problem) Setting the VM's CPU cap to too low (e.g., 1 CPU core, while running 8 threads of MySQL) II. (Memory problem) Setting the memory cap to too low (e.g., 256 MB memory, while the MySQL table is of size 6 GB)

Sliding window = 10k system calls overlapping size = 100 system calls

18k normal and anomalous samples

The benchmarking tool is run on virtual machines with different configurations and varying load on resources; LTTng is used to record the different tracing data streams.

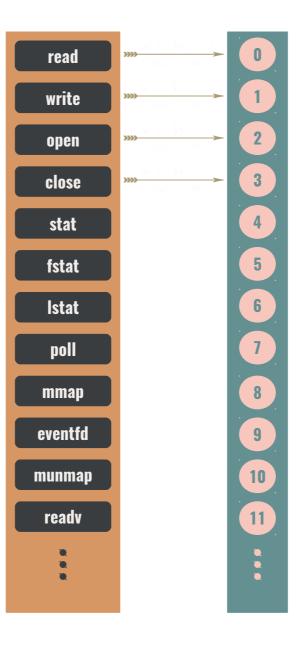


Trace compass is used to read tracing data, create tables of system calls and construct the initial vectors to use in machine learning part.





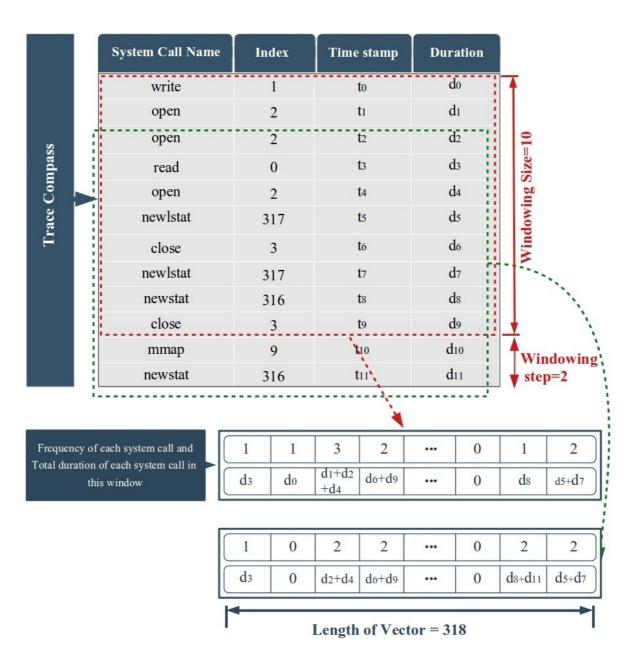
Indexes instead of names





Conclusion

Read Trace



Preprocessing

3

Scaling

It selects the same number of samples from each class without considering any order in vectors.

Normalization

The goal of normalization is to change the values of numeric columns in the dataset to use a common scale, without distorting differences in the ranges of values or losing information.

Sparsity

Sparse matrices are common in machine learning. They occur in some data collection processes or applying certain data transformation techniques like one-hot encoding or count vectorizing.

Fisher score

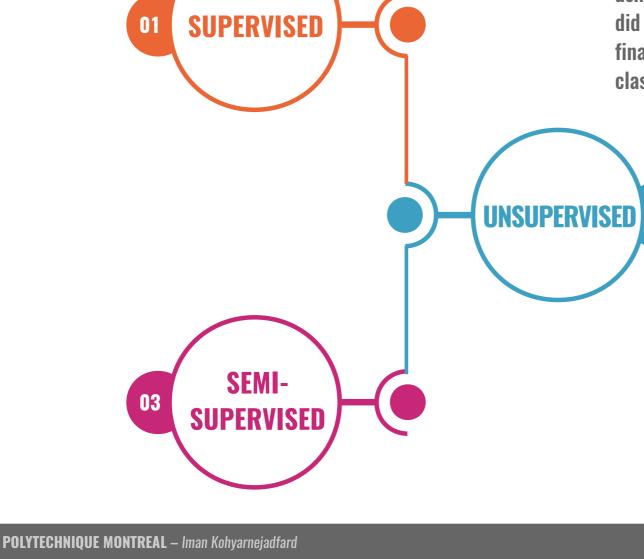
It selects each feature independently according to their scores under the Fisher criterion, which leads to a suboptimal subset of features.



Learning part

We have analysed the created dataset in 3 steps: At first, we trained the SVM classifier using labelled data. In the second step, we did clustering on samples (unsupervised) and finally, we used parameters estimated in the classification step to cluster the samples.

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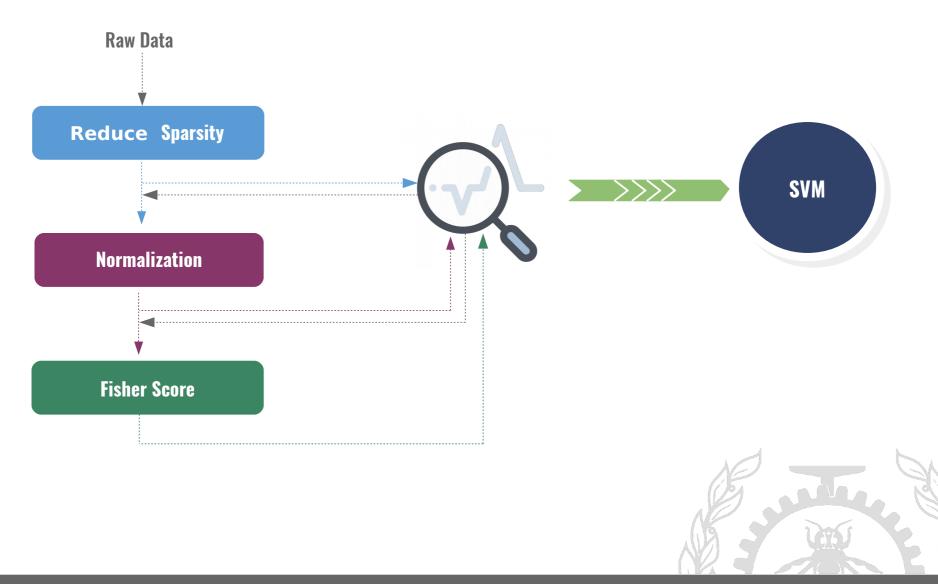


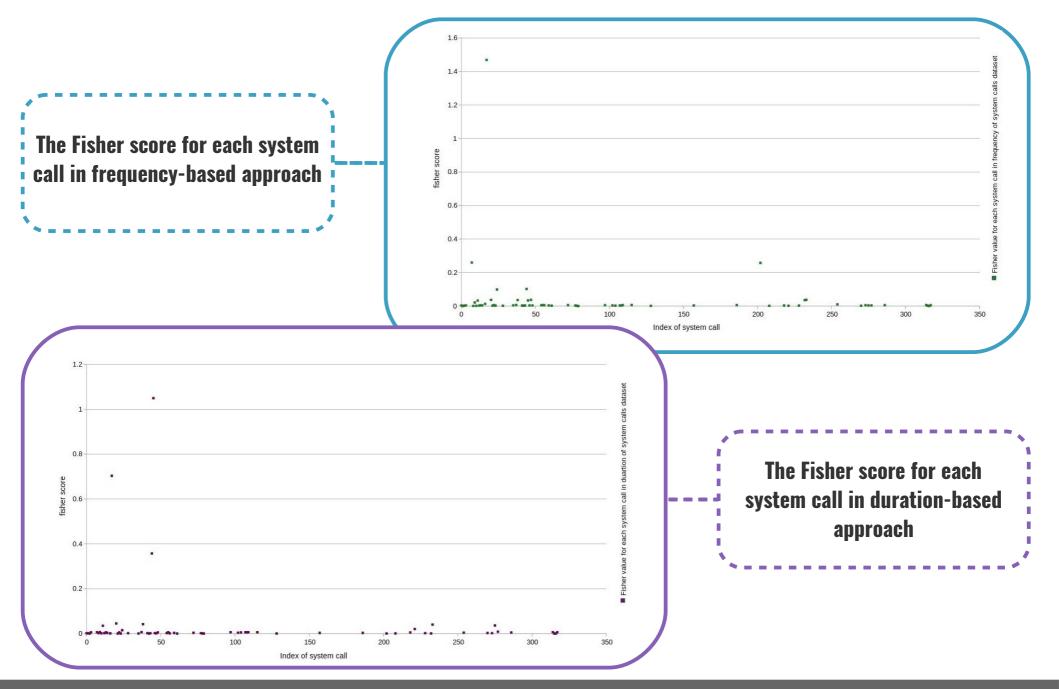
Introduction

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Conclusion

Supervised Learning

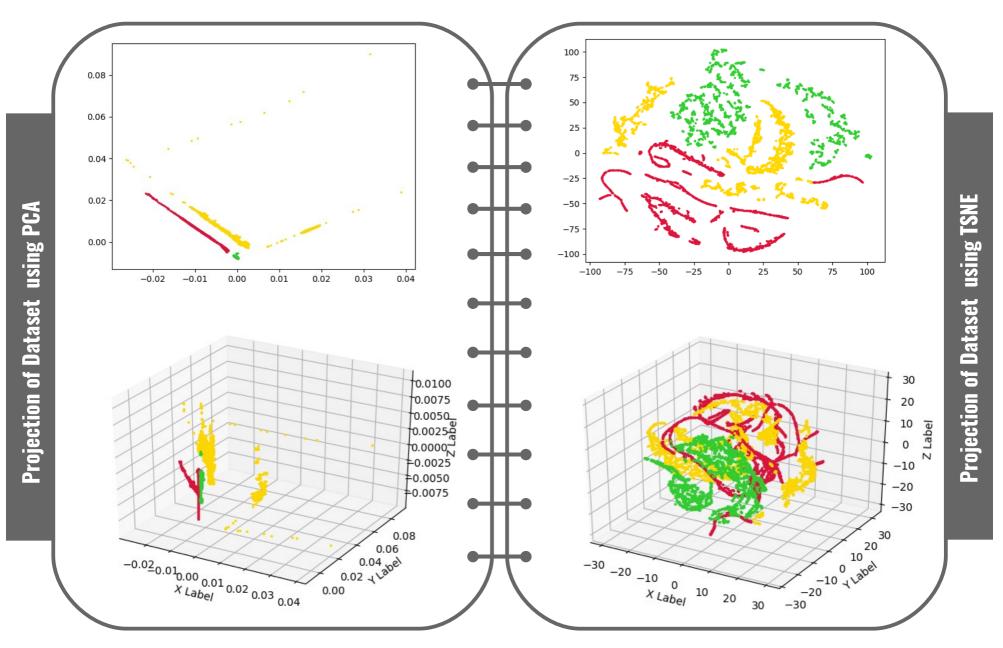




Introduction

Methodology

Unsupervised Learning



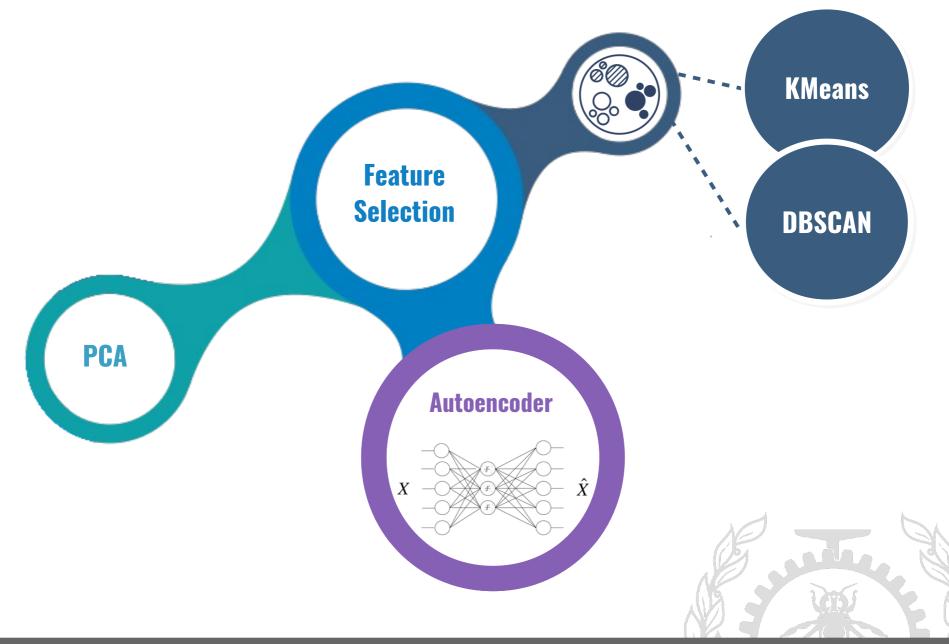
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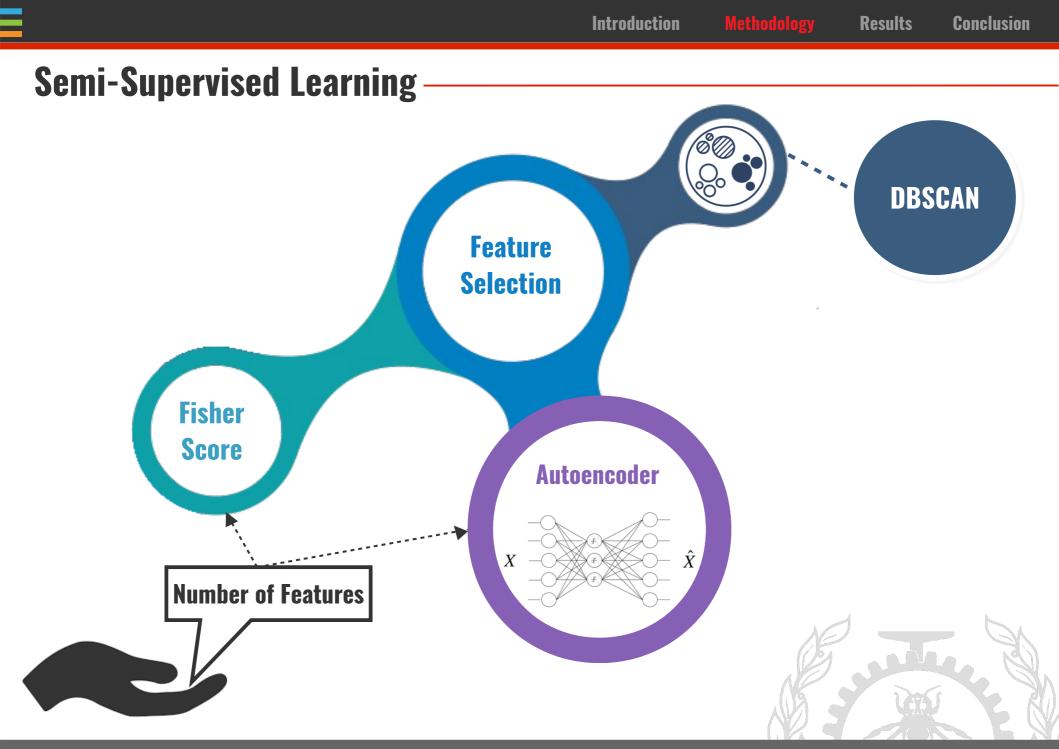
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Results

Con<u>clusion</u>

Unsupervised Learning

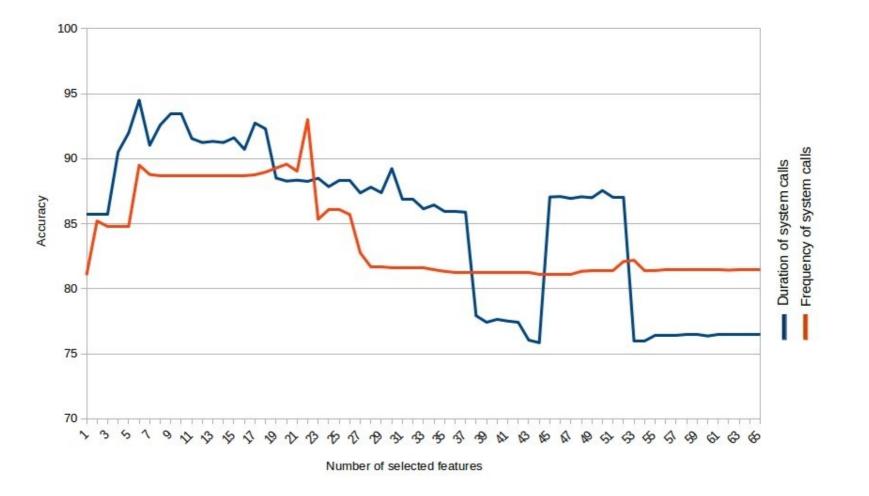




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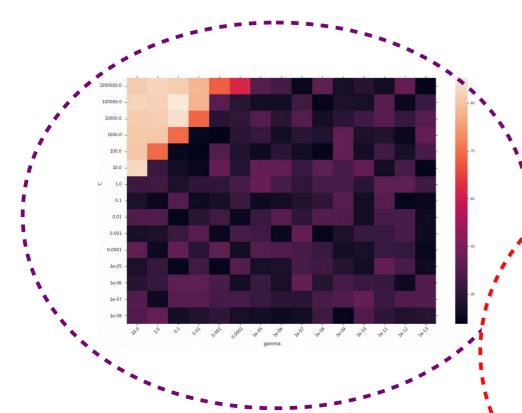
Results



Supervised Learning accuracy versus different number of top-ranked features

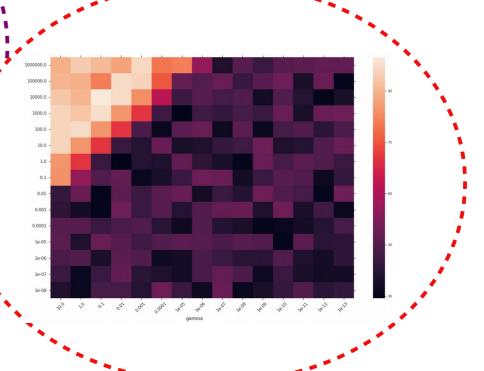
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Results

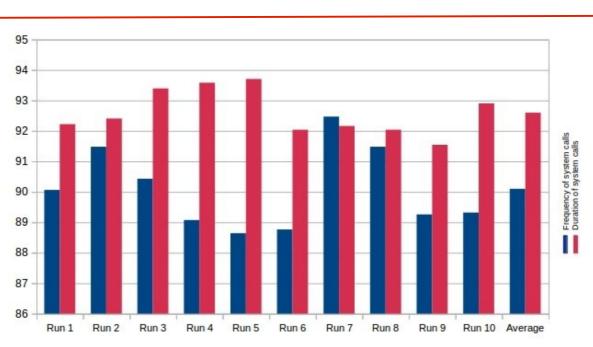


Heat map of the frequency-based anomaly detection accuracy using different γ and C.

Heat map of the duration-based anomaly detection accuracy using different γ and C.



Results



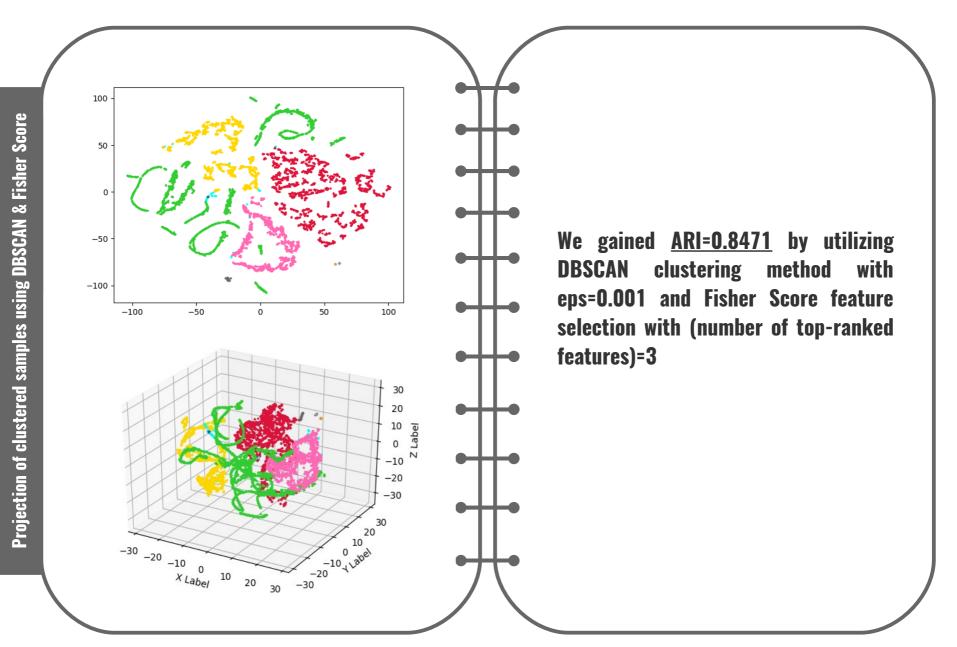
Accuracy of the supervised learning approach on multiple runs.

	Duration			Frequency		
	Acc	Prec	Rec	Acc	Prec	Rec
RBF	0.925	0.848	0.806	0.900	0.857	0.911
SIG	0.906	0.796	0.660	0.886	0.884	0.879
POLY	0.911	0.810	0.674	0.882	0.913	0.744

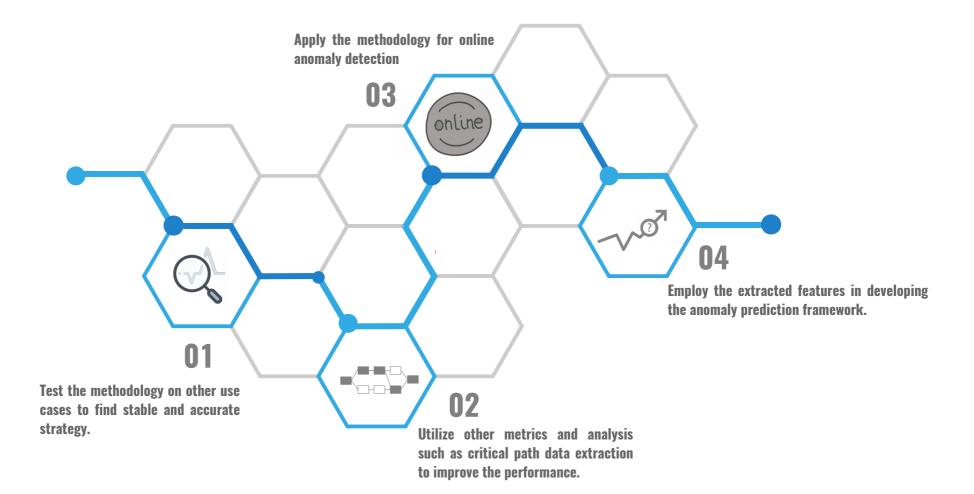
The performance of the proposed RBF based anomaly detection approach compared to the Sigmoid and polynomial based methods.



Results



Future Directions



Thank you for your attention!



Questions?

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